

A #lang for data structures students

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Welcome to DSSL2

```
#lang dssl2
```

```
struct nil: pass
```

```
struct cons:  
  let car  
  let cdr
```

```
class ListBuilder:
    let head
    let tail

    def __init__(self):
        self.head = nil()
        self.tail = nil()

    def snoc(self, x):
        let old_tail = self.tail
        self.tail = cons(x, nil())
        if nil?(old_tail):
            self.head = self.tail
        else:
            old_tail.cdr = self.tail

    def build(self):
        let result = self.head
        self.__init__()
        result
```

Road map

- What's DSSL2 for?
- What's it like?
- How does it work?
- Was it worth it?

What's it for?

Why would I want to program in it?

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You wouldn't!

A story

A story

- C

A story

- C
- Java

A story

- C
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- Python

A story

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- Ruby

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- C++

Disaster!

```
Node* node;  
node->data = data;
```

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Node* node;  
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```

```
Node* current = new Node;  
current = this->root;
```

Prerequisites for data structures at Northwestern

- 10 weeks of BSL/ISL
- 10 weeks of C++

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What about a teaching language?

From Advanced Student Language...

```
(define (insert! t k)
  (cond
    [(tree-empty? t) (new-node k)]
    [(zero? (random (+ 1 (size t))))
     (root-insert! t k)]
    [(< k (node-key t))
     (begin
       (set-node-left! t (insert! (node-left t) k))
       (fix-size! t)
       t)]
    [(> k (node-key t))
     (begin
       (set-node-right! t (insert! (node-right t) k))
       (fix-size! t)
       t)]
    [else t]))
```

...to DSSL...

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  (cond
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    [(zero? (random (+ 1 (size t))))
     (root-insert! t k)]
    [(< k (node-key t))
     (set-node-left! t (insert! (node-left t) k))
     (fix-size! t)
     t]
    [(> k (node-key t))
     (set-node-right! t (insert! (node-right t) k))
     (fix-size! t)
     t]
    [else t]))
```

...to DSSL2

```
def insert!(t, k):
    if empty?(t): new_node(k)
    elif random(size(t) + 1) == 0:
        root_insert!(t, k)
    elif k < t.key:
        t.left = insert!(t.left, k)
        fix_size!(t)
        t
    elif k > t.key:
        t.right = insert!(t.right, k)
        fix_size!(t)
        t
    else: t
```

What's it like?

DSSL2 in a nutshell

- strict/eager, untyped, dynamically checked

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- built-in support for unit tests
- contracts

A DSSL2 example (1/3)

```
interface STACK:  
    def push(self, element)  
    def pop(self)  
    def empty?(self)  
    def full?(self)
```

A DSSL2 example (2/3)

```
class VecStack (STACK):  
    let _data  
    let _len  
  
    def __init__(self, capacity):  
        self._data = [False; capacity]  
        self._len = 0  
  
    def empty?(self):  
        self._len == 0  
  
    def full?(self):  
        self._len == self._data.len()
```

A DSSL2 example (3/3)

```
def push(self, element):
    if self.full?(): error('VecStack.push: full')
    self._data[self._len] = element
    self._len = self._len + 1

def pop(self):
    if self.empty?(): error('VecStack.pop: empty')
    self._len = self._len - 1
    let result = self._data[self._len]
    self._data[self._len] = False
    result
```

```
test 'VecStack':
    let s = VecStack(8)
    s.push('hello')
    assert_eq s.pop(), 'hello'
```

How does it work?

Implementation of DSSL2

It's a Racket #lang:

- Run-time system for free
- IDE with syntax coloring and renaming for “free”
- A nice documentation system

Custom reader

It has a custom reader, written using `parser-tools/lex`:

```
[#\lambda      (token-LAMBDA)]  
["True"       (token-LITERAL #t)]  
["False"     (token-LITERAL #f)]  
["def"       (token-DEF)]
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```

And `parser-tools/yacc`:

```
(<expr6>  
  [(<expr6> OP6 <expr7>)]      (loc/2 (list $2 $1 $3))]  
  [(<expr7>)]                  [$1])
```

A bunch of macros

```
(define-syntax-rule (dssl-while test expr ...)  
  (let/ec break-f  
    (let loop ()  
      (define (continue-f) (loop) (break-f (void)))  
      (syntax-parameterize  
        ([dssl-break  
          (syntax-rules () [(_) (break-f (void))])] [dssl-continue  
          (syntax-rules () [(_) (continue-f)])])  
        (when test  
          (dssl-begin expr ...)  
          (loop))))))
```

Implementation difficulties: symbols

```
(define (locate/symbol sym pos)
  (let ([port (open-input-string (format "~s" sym))])
    (port-count-lines! port)
    (set-port-next-location! port
                             (position-line pos)
                             (position-col pos)
                             (position-offset pos))
    (read-syntax src port)))
```

Implementation difficulties: documentation

```
class name [ ( { interface_name }, * ) ] compound  
  let field_name1  
  ...  
  let field_namek  
  def meth_name0(self0 { , param_name0 } *): <block0>  
  ...  
  def meth_namen(selfn { , param_namen } *): <blockn>
```

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<expr1> \| <expr2> expr
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Bitwise or for integers; logical or for Booleans. (Not written with the backslash.)

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```
<expr1> |is not| <expr2>
```

Was it worth it?

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- They can't copy code off the internet

Cons

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- I have a language to maintain

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- I have a language to maintain
- It might be better for them to get better at C++ or learn Java

Thank you