

# #lang minimart

Actors for Racket

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Racketcon 2014, Sep. 20th, St. Louis, MO



# Actors

Languages

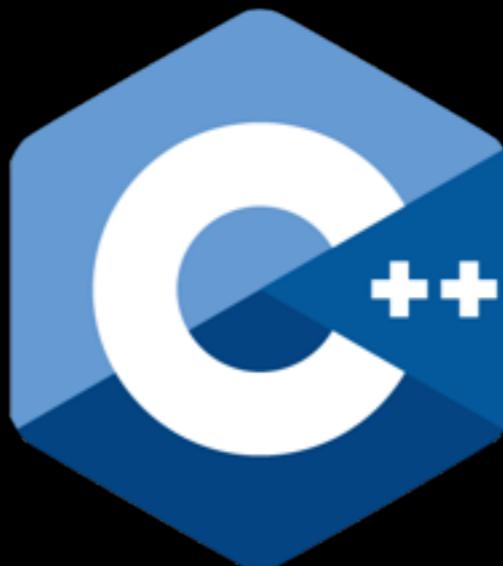


Scala

Influenced



Libraries



Networks



# Basic Actor Model

No Shared State!



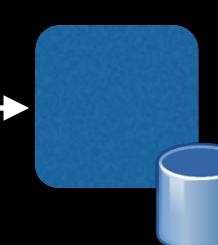
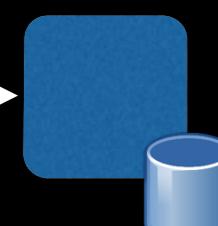
Event  
Handler  
Function

Local  
State

Send msgs  
to peers



Spawn actors



Too Simple

# Ubiquitous Problems...

Event broadcasting

Crash/exit signaling  
Readiness notification

Composition  
Distribution

... many more

# ...Uniform Solution

Event broadcasting



Publish / Subscribe  
(Multicast)

Crash/exit signaling  
Readiness notification



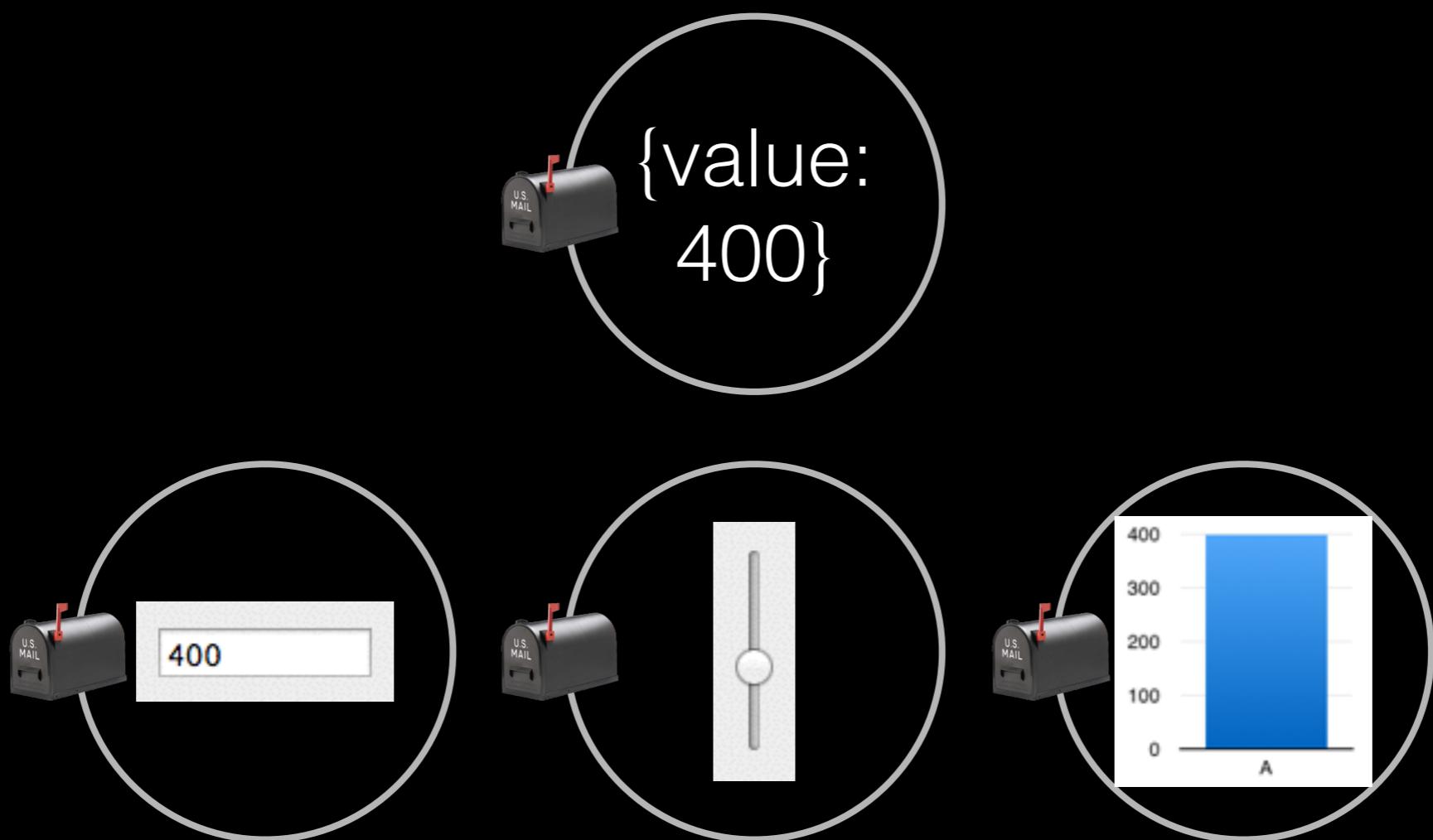
Routing Events

Composition  
Distribution

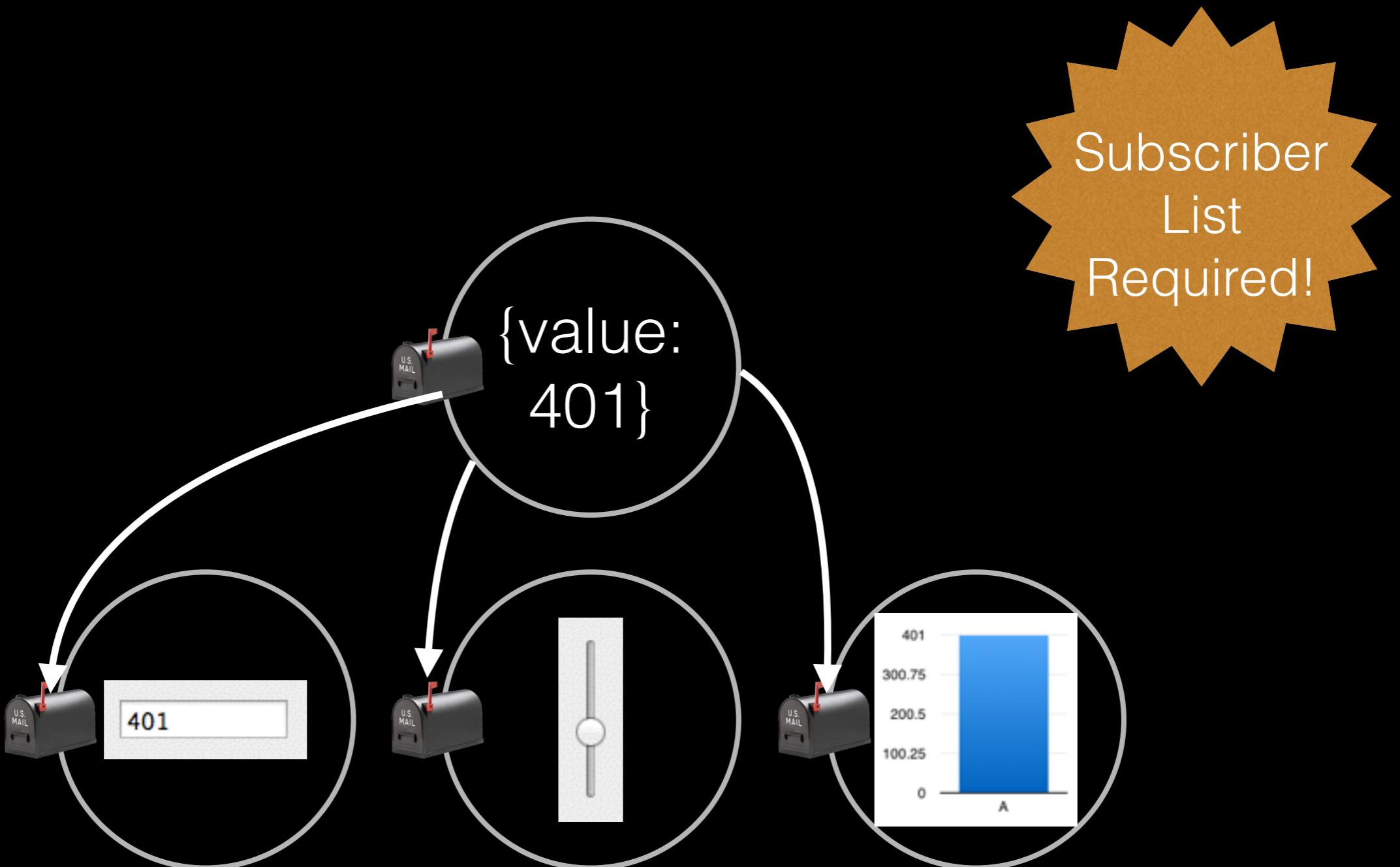


Layered groups of  
*functional* actors

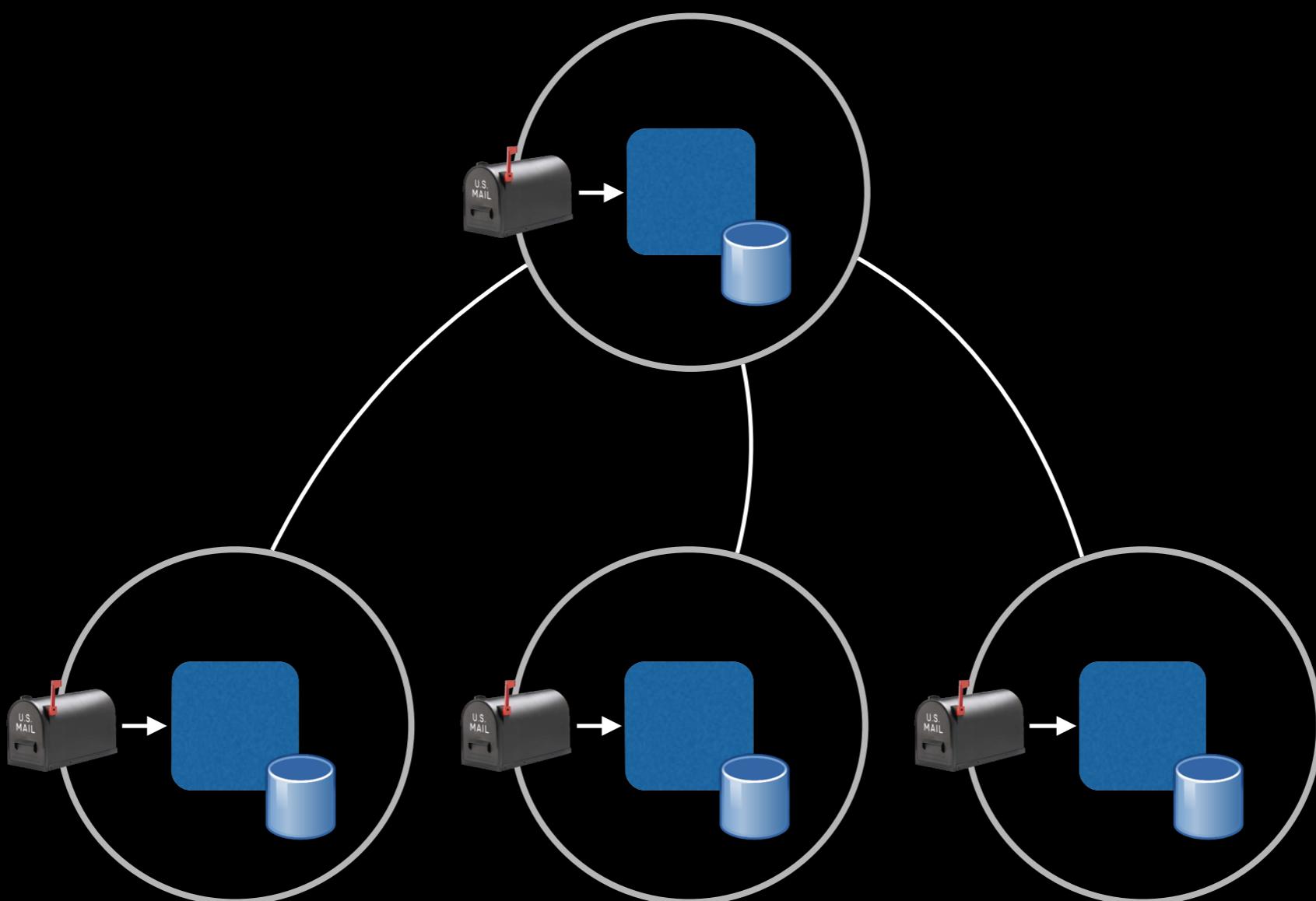
# Event Broadcast



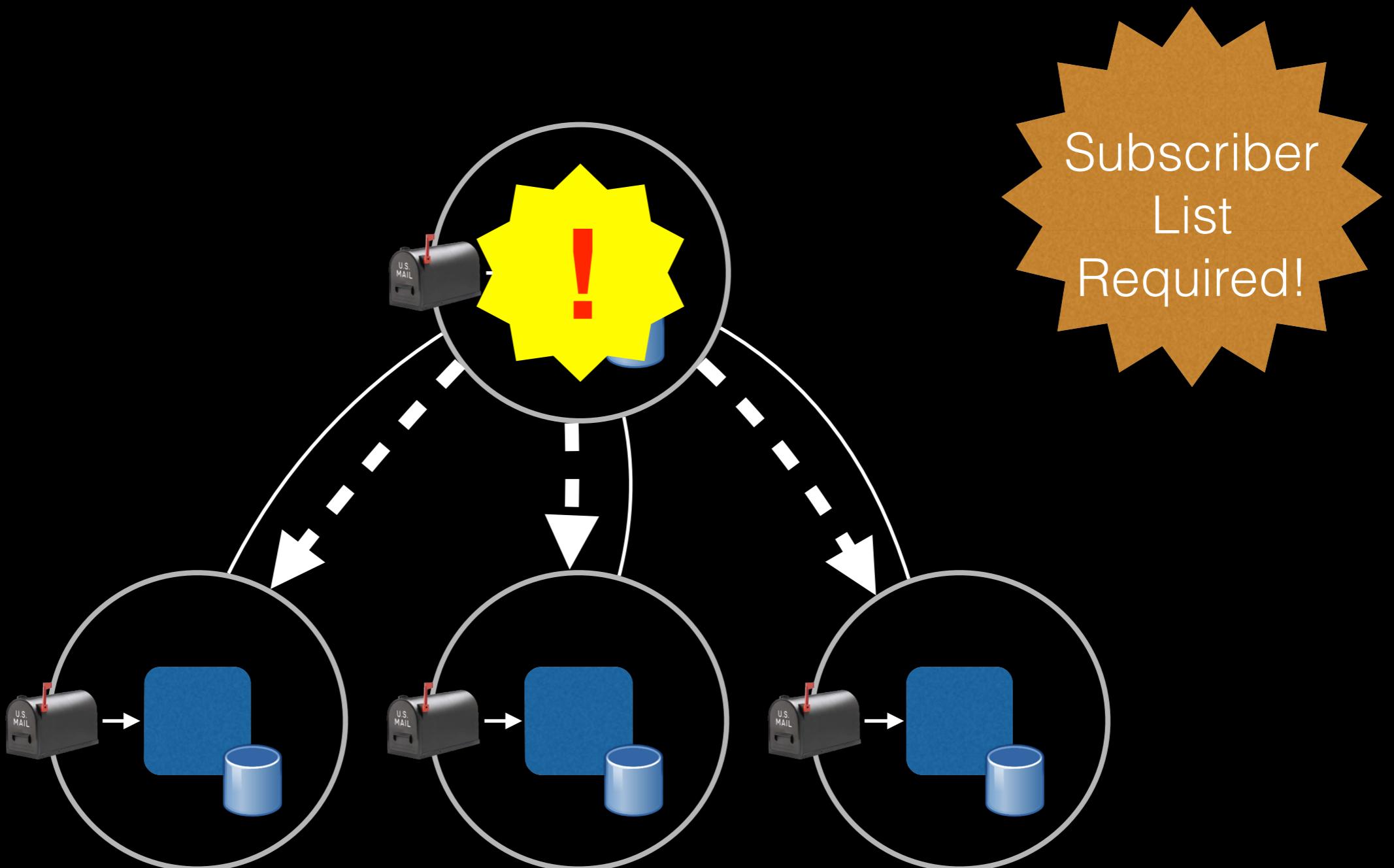
# Event Broadcast



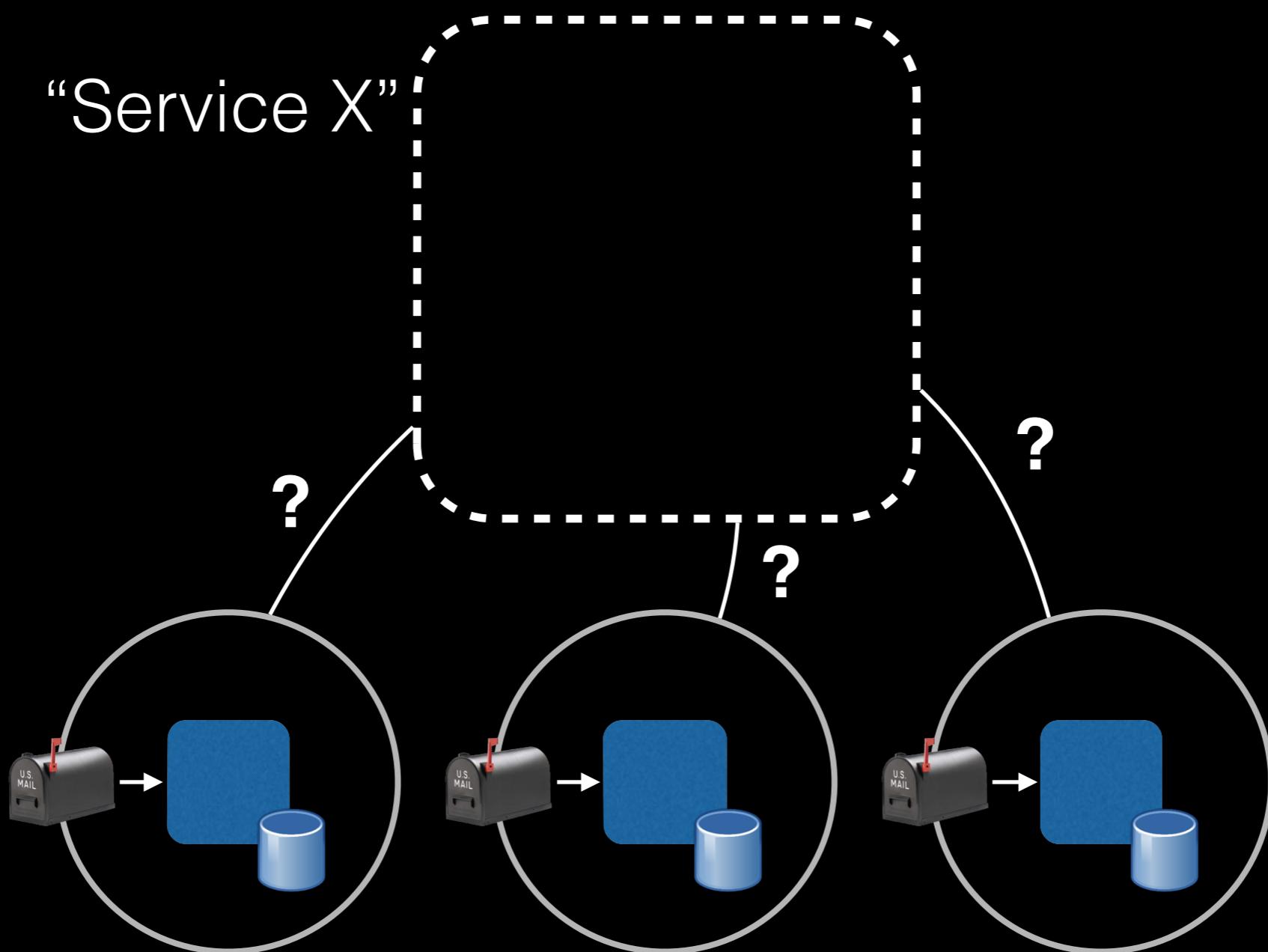
# Crash Signalling



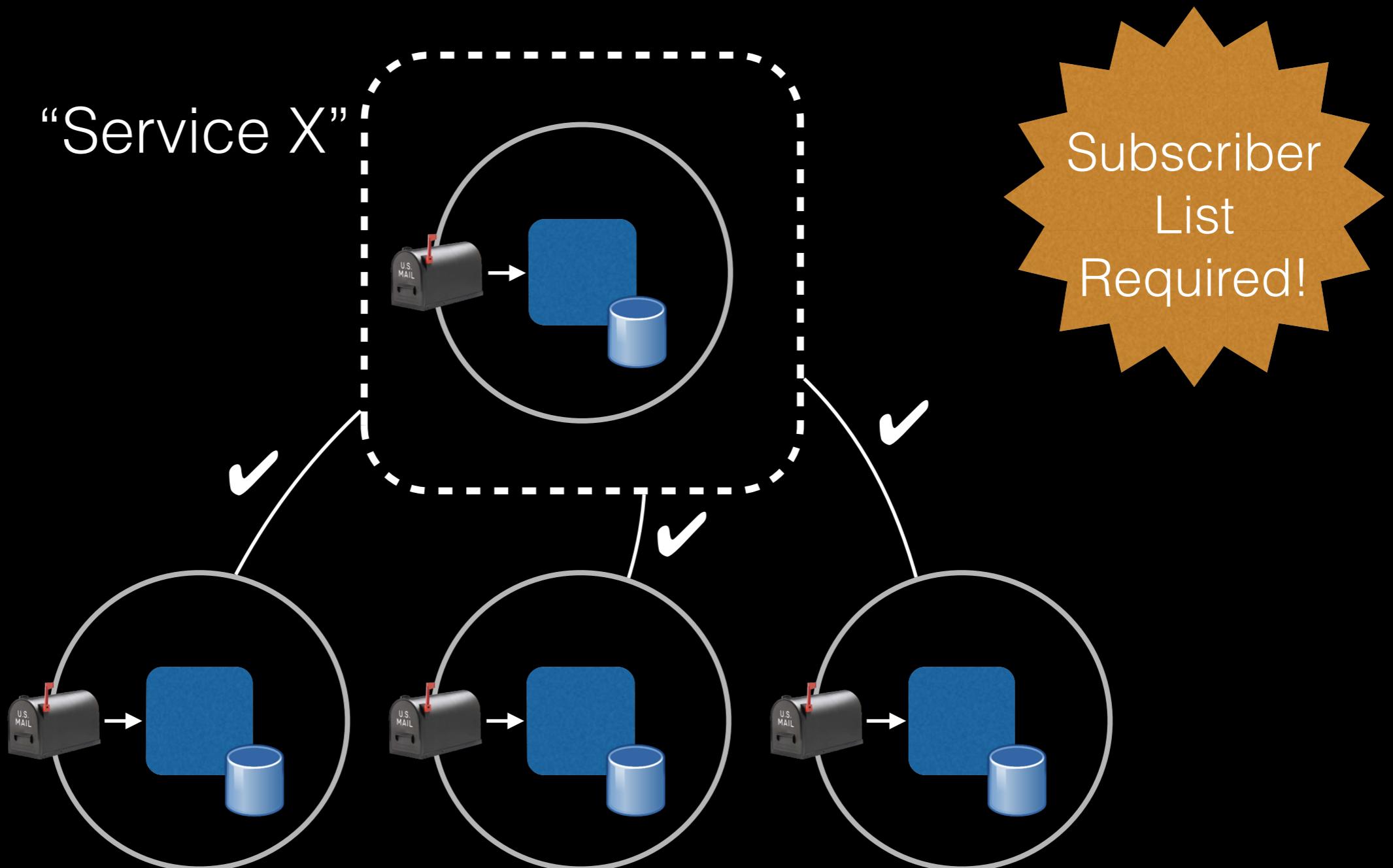
# Crash Signalling



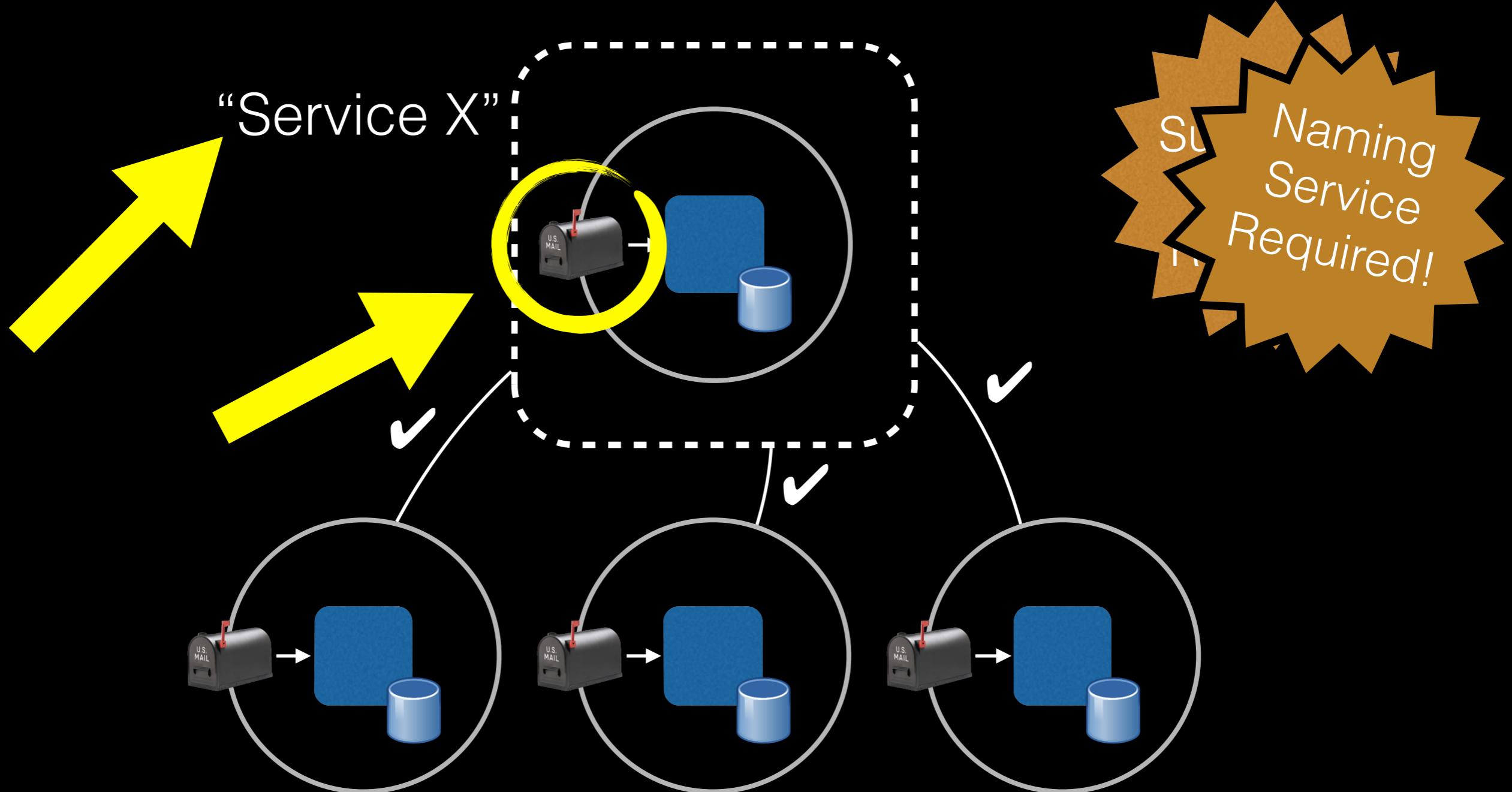
# Readiness Notification

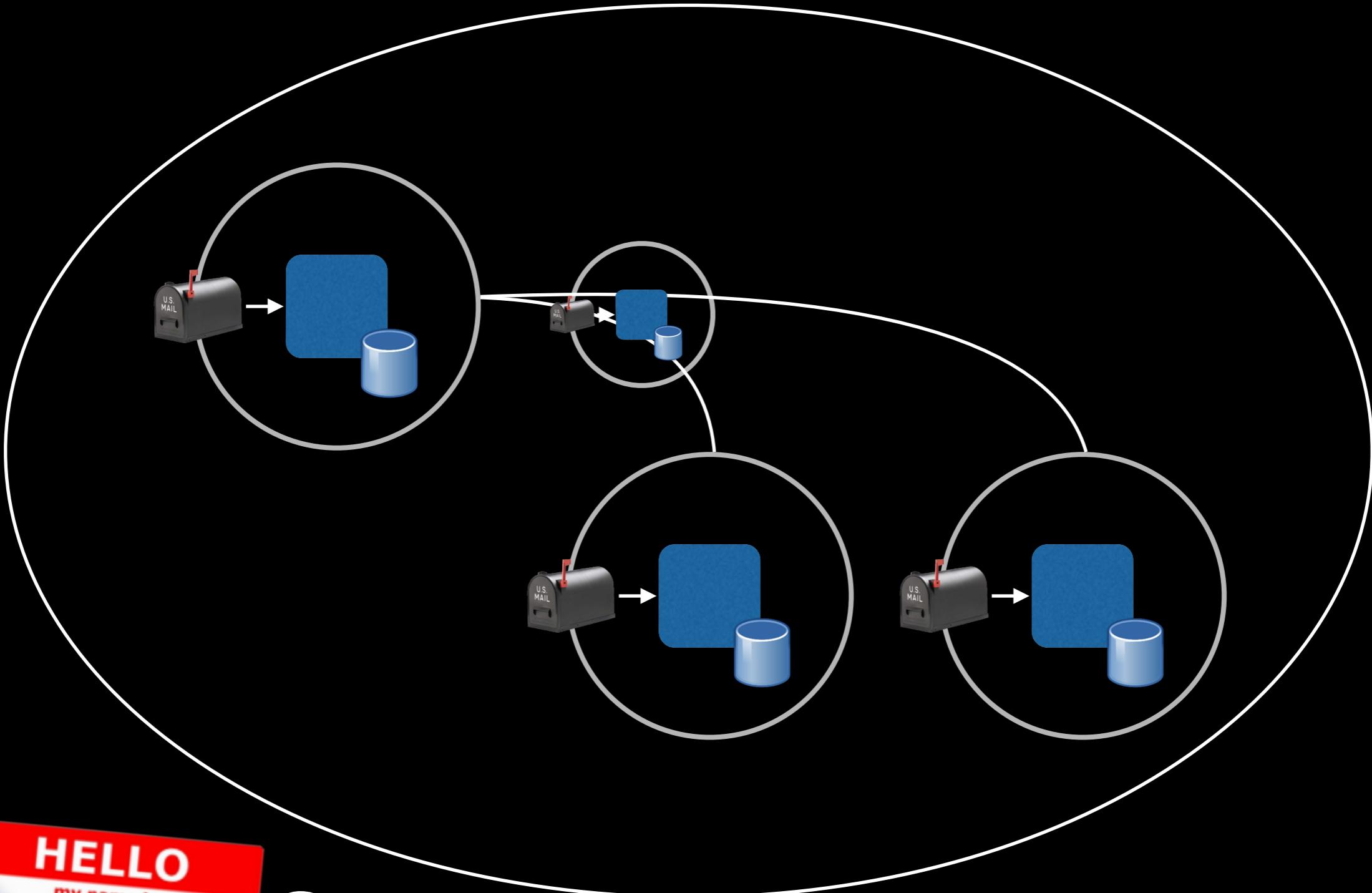


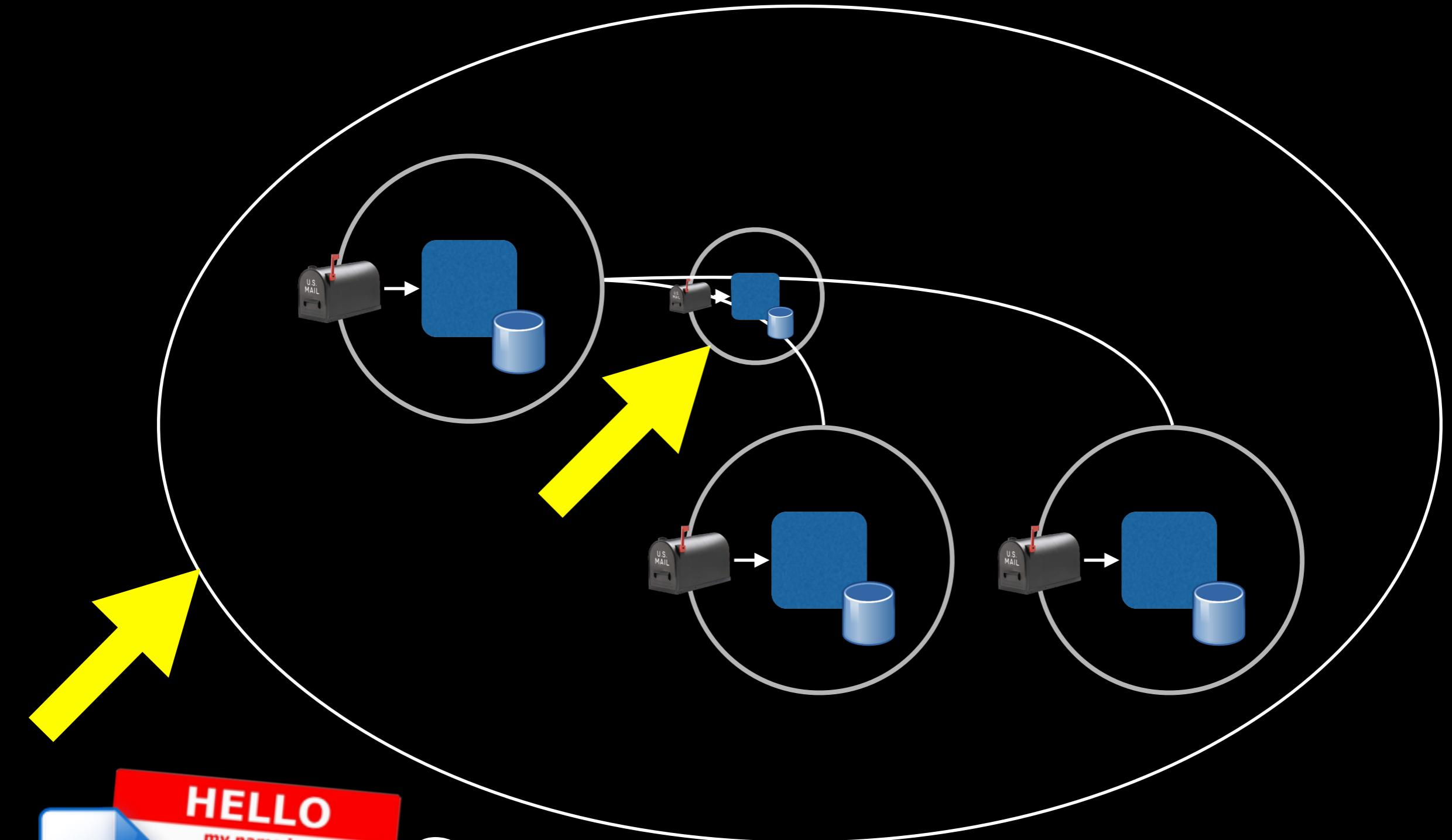
# Readiness Notification

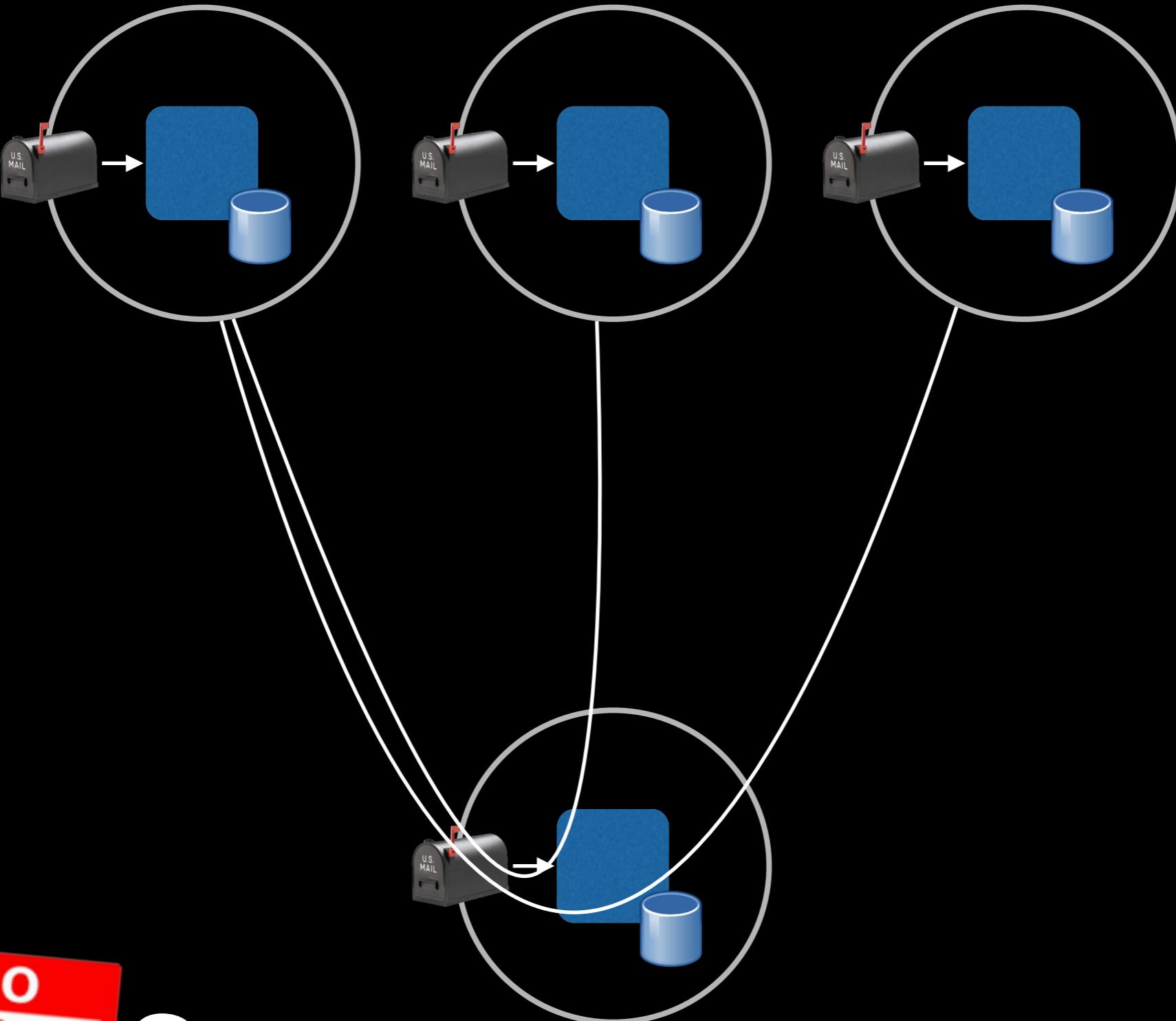


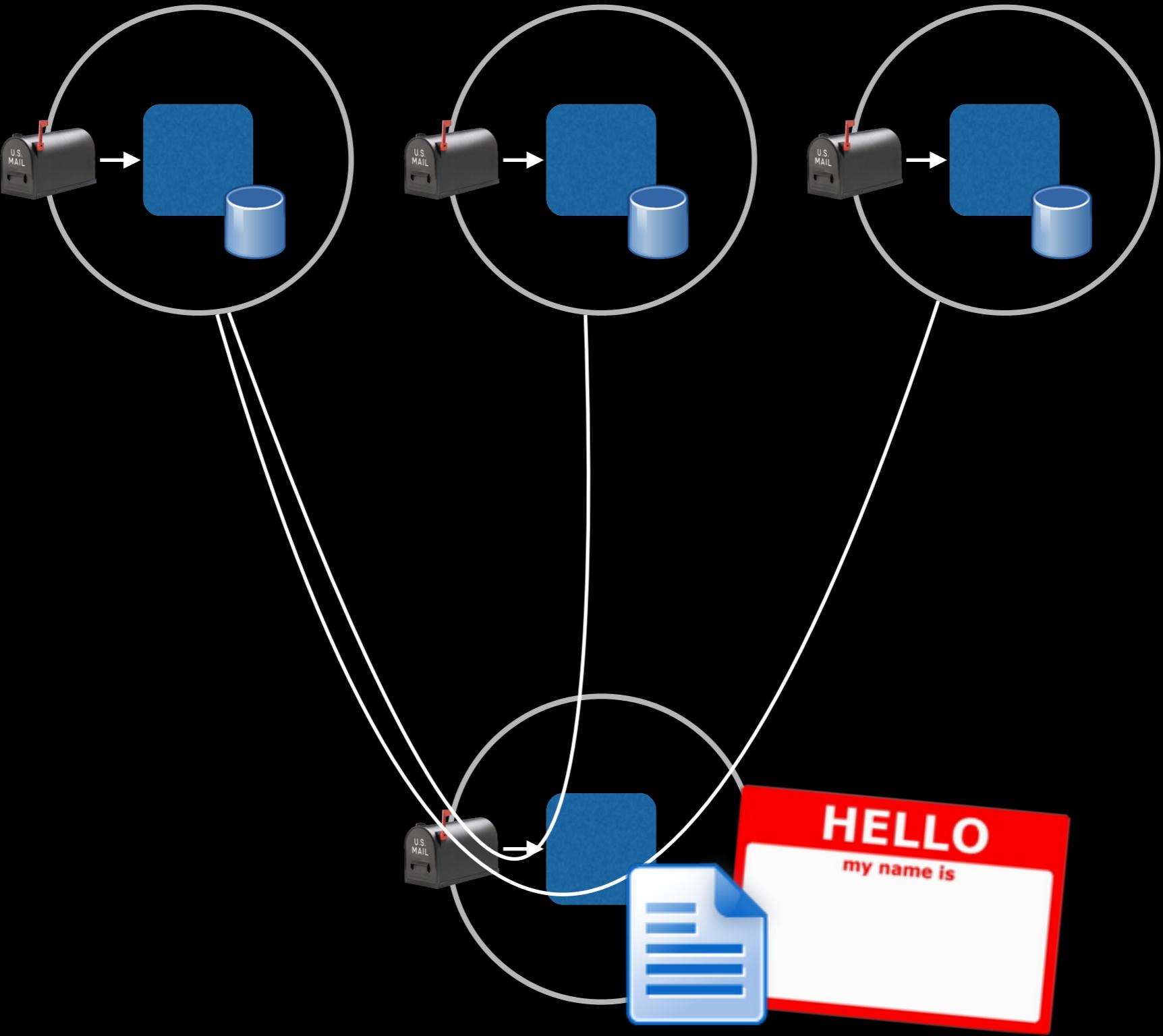
# Readiness Notification

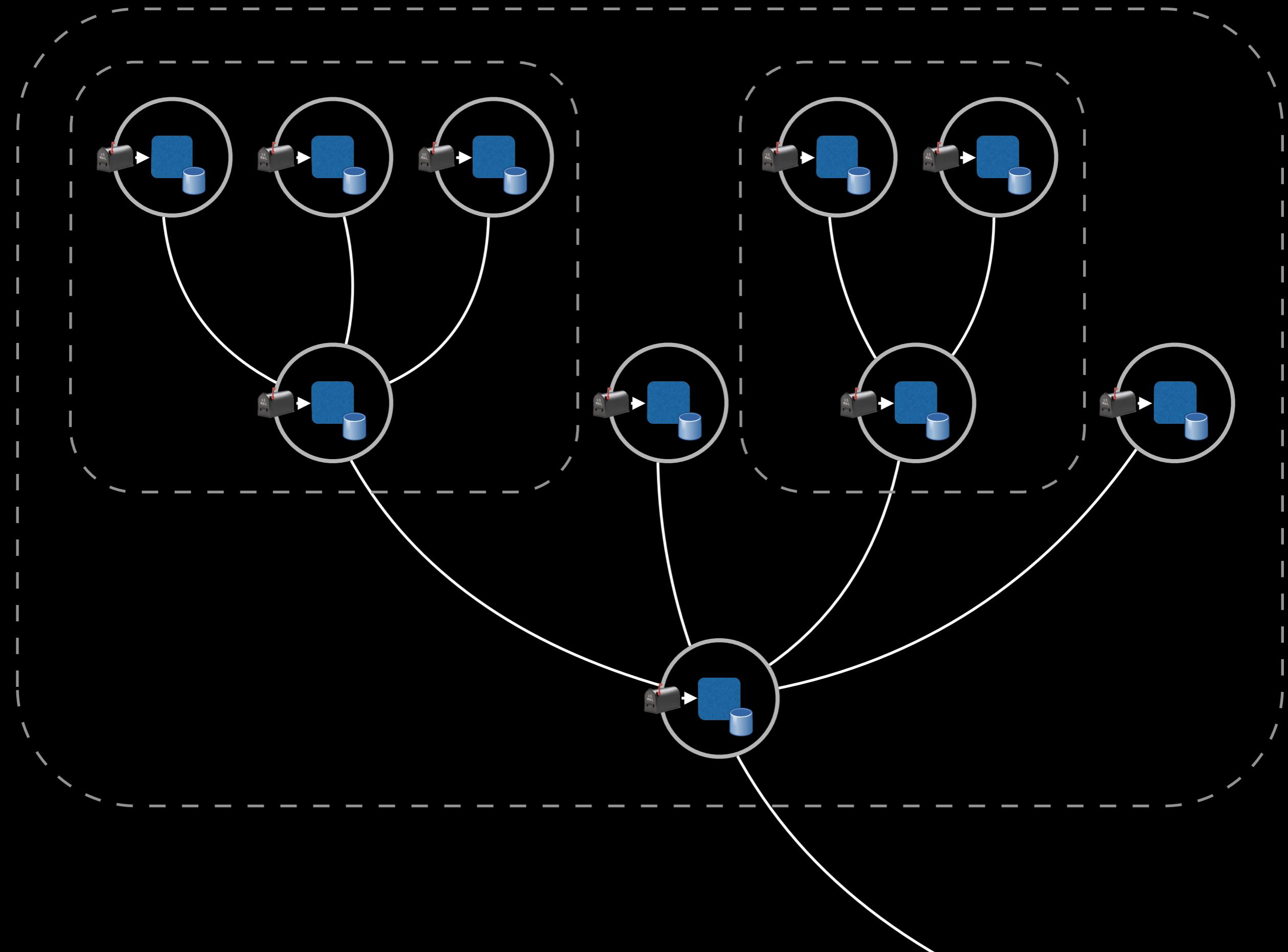












Code!

#lang minimart

```
(struct my-message (topic body) #:prefab)

(actor #:name symbolic-name

  #:state [current-topic "apples"]
  #:state [foo (+ 1 (* 2 3))]
  #:state [bar? #f]

  ;; Might produce messages on the current topic
  (advertise (my-message current-topic ?))

  ;; Want to hear messages on the current topic
  (subscribe (my-message current-topic ($ msg-body))
    (printf "Got message ~a\n" msg-body)
    #:update [foo (+ foo 1)]
    ...)

  (observe-advertisers (my-message ($ topic) ?)
    #:name all-topics
    #:set topic
    (printf "All available topics: ~a\n" all-topics))

  (observe-subscribers ...))
```

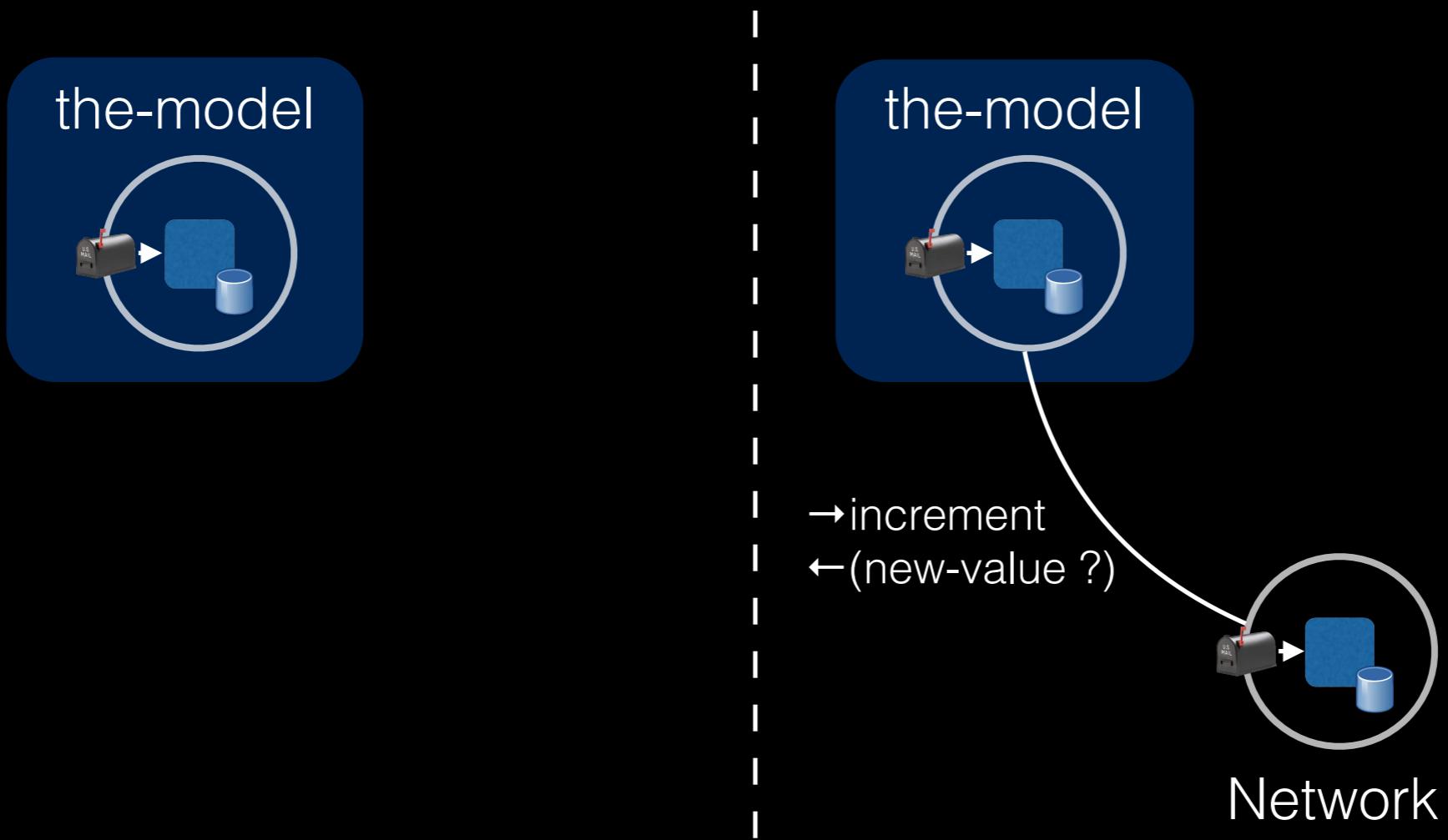
# Model/View

Event Broadcasting,  
Observable/Observer

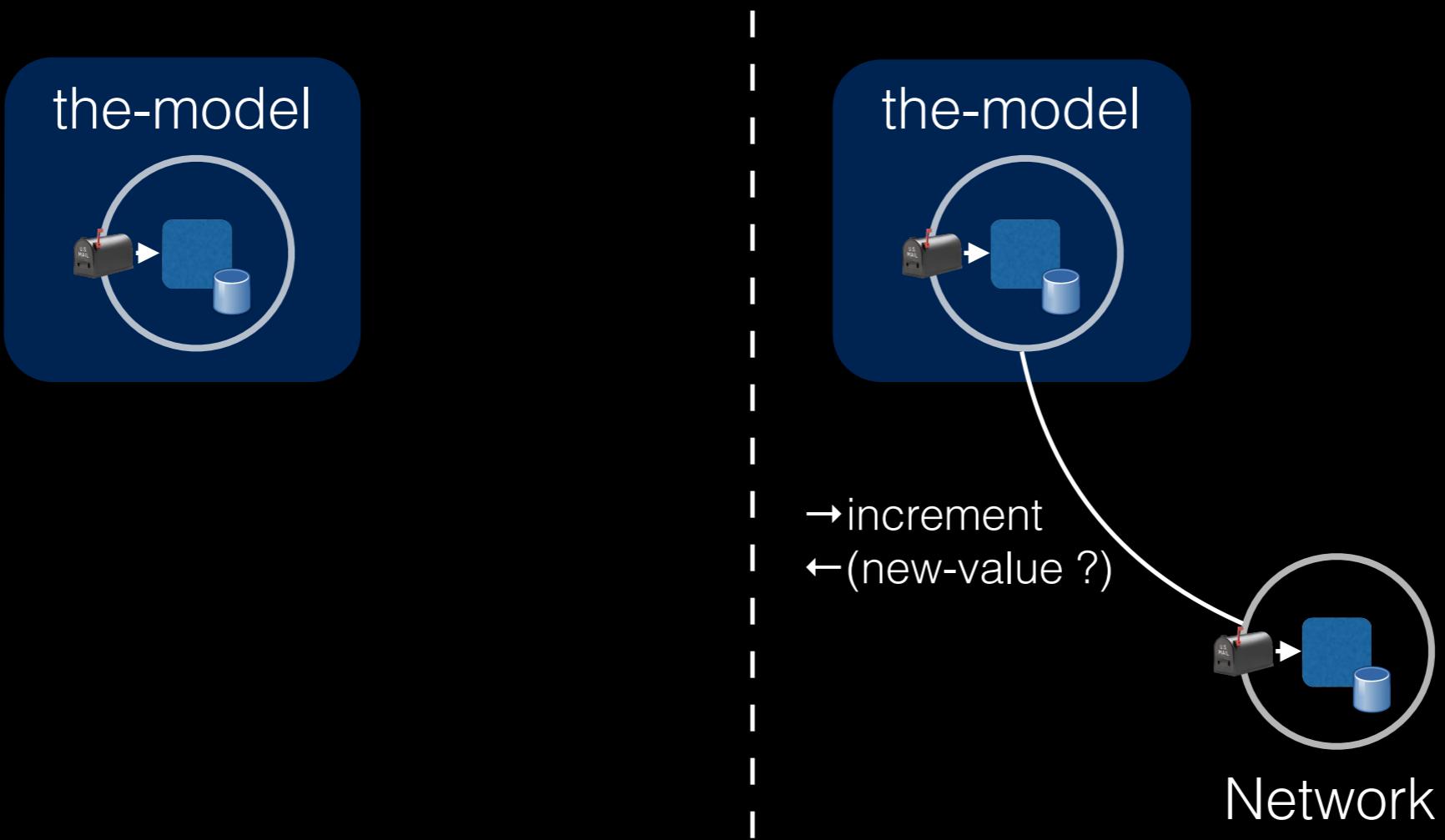
```
(actor #:name the-model
      #:state [value 400]

      (advertise (list 'new-value ?))

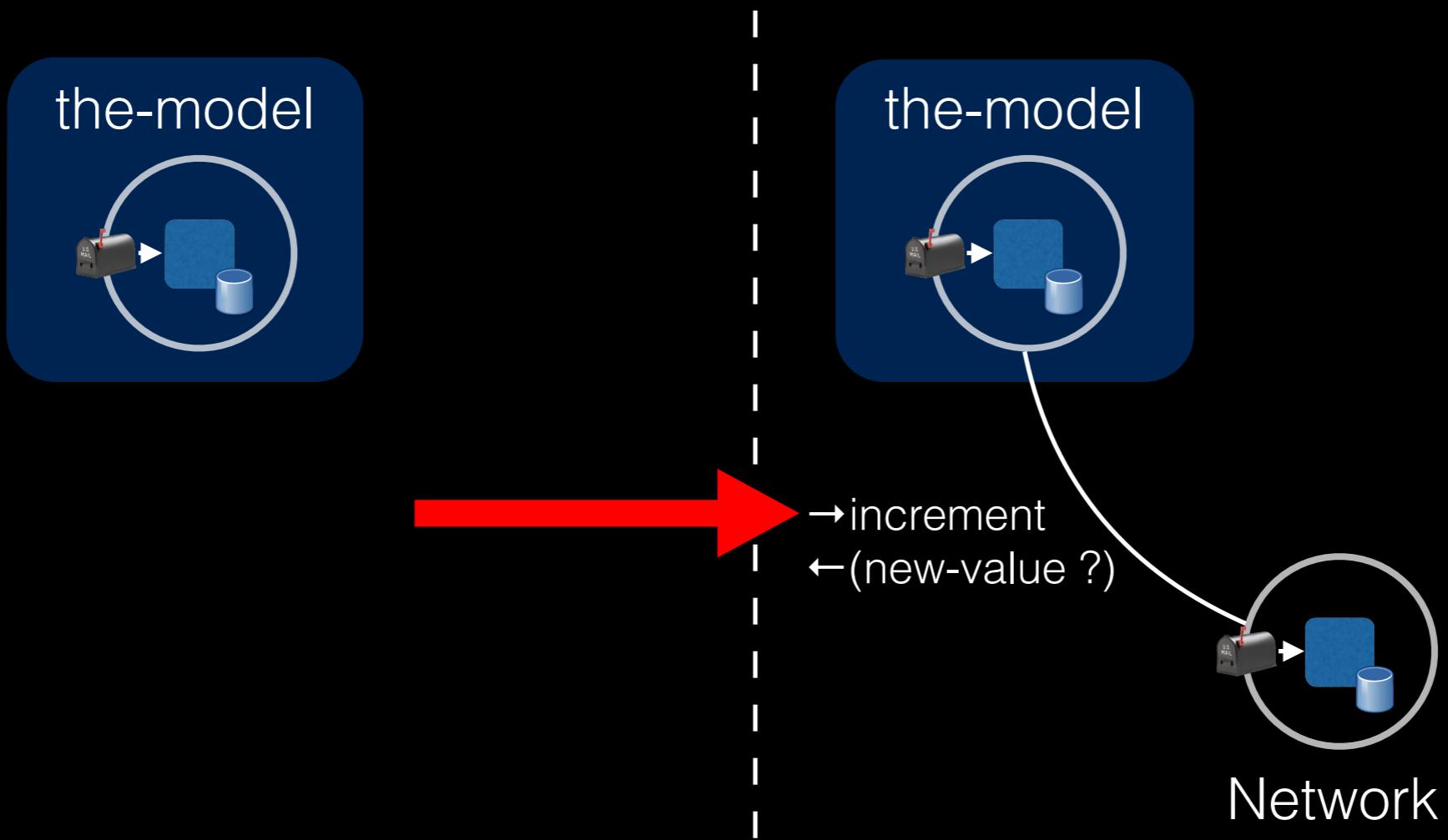
      (subscribe 'increment
                 #:update [value (+ value 1)]
                 (send (list 'new-value value))))
```



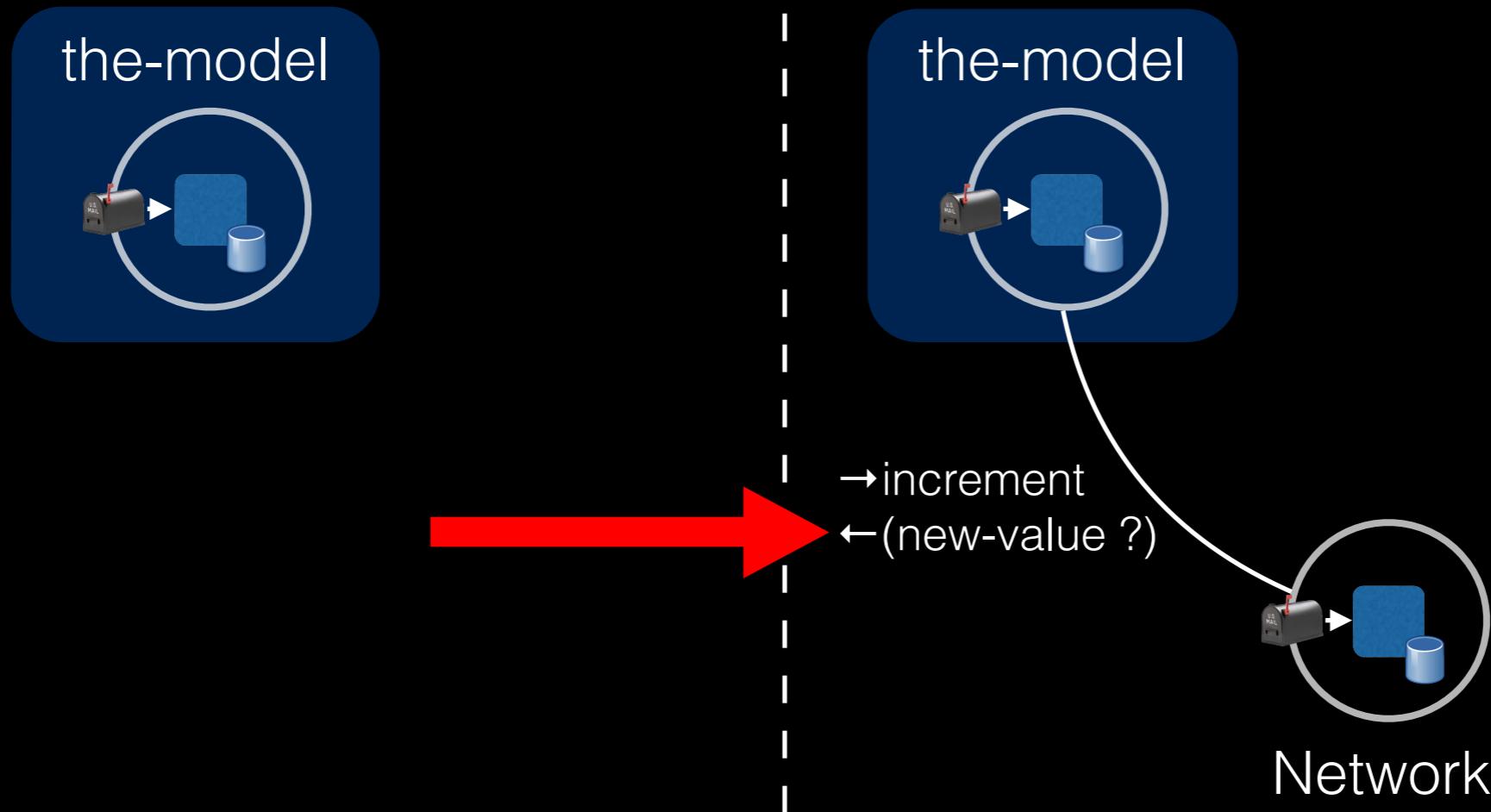
```
(actor #:name the-model  
      #:state [value 400]  
  
(advertise (list 'new-value ?))  
  
(subscribe 'increment  
          #:update [value (+ value 1)]  
          (send (list 'new-value value))))
```



```
(actor #:name the-model  
      #:state [value 400]  
  
(advertise (list 'new-value ?))  
  
(subscribe 'increment  
          #:update [value (+ value 1)]  
          (send (list 'new-value value))))
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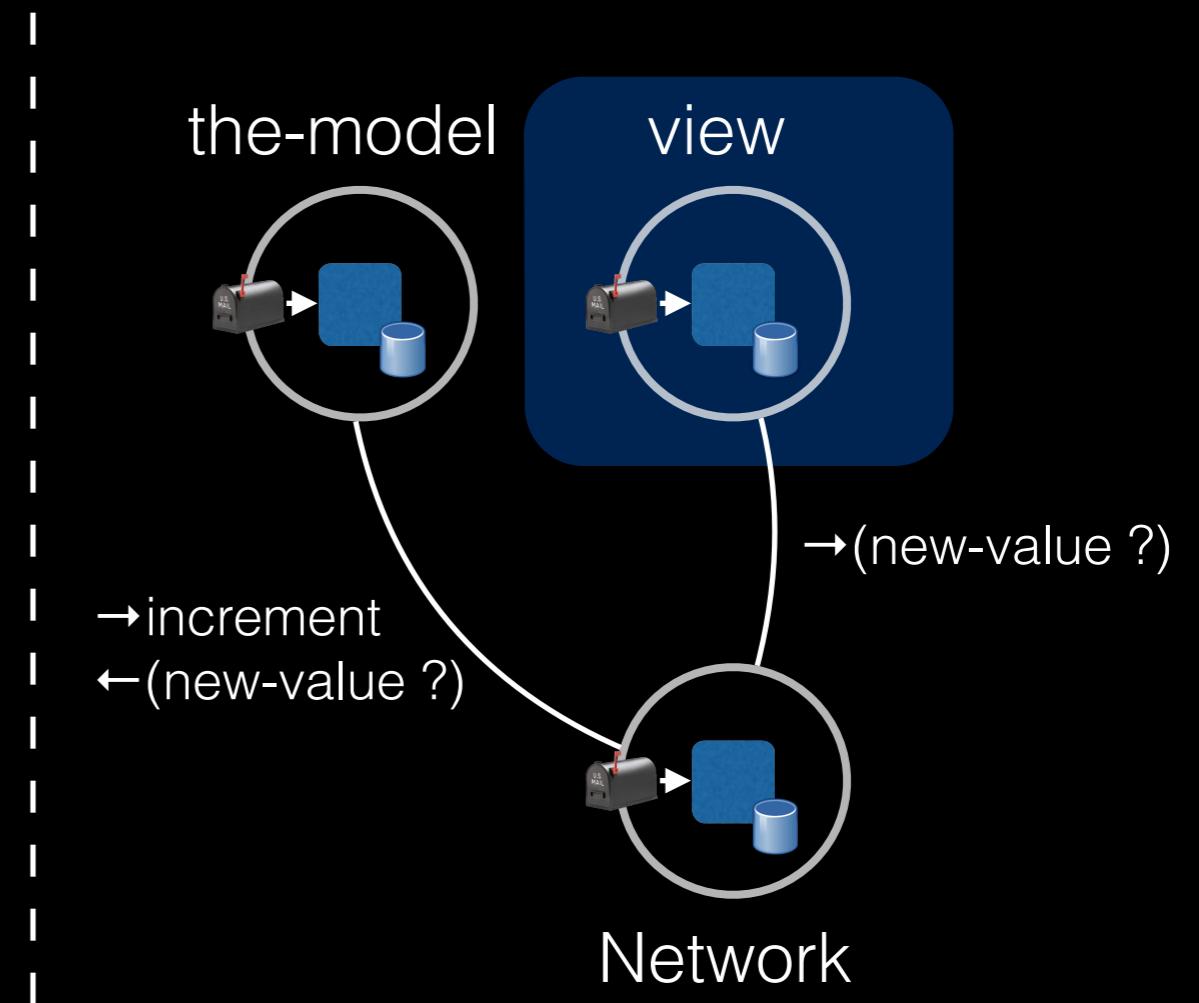
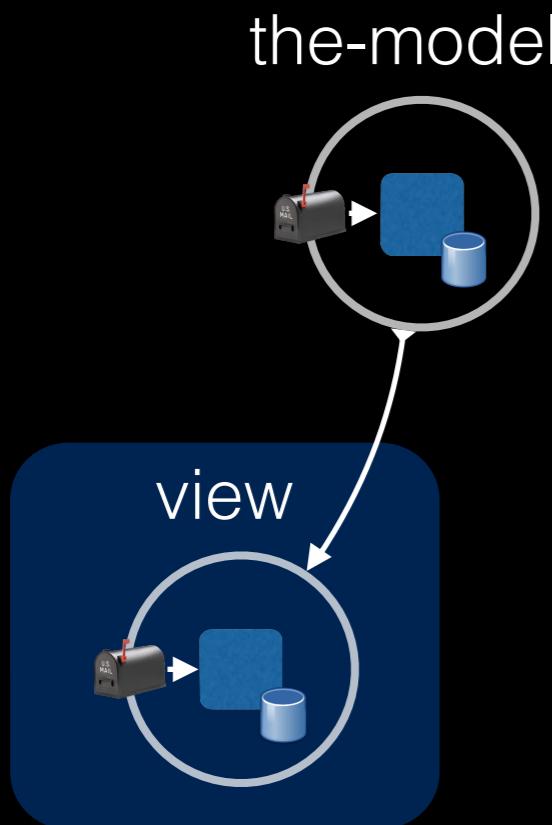


```
(actor #:name the-model  
      #:state [value 400]  
  
      (advertise (list 'new-value ?))  
  
      (subscribe 'increment  
                 #:update [value (+ value 1)]  
                 (send (list 'new-value value))))
```



```
(actor #:name view
```

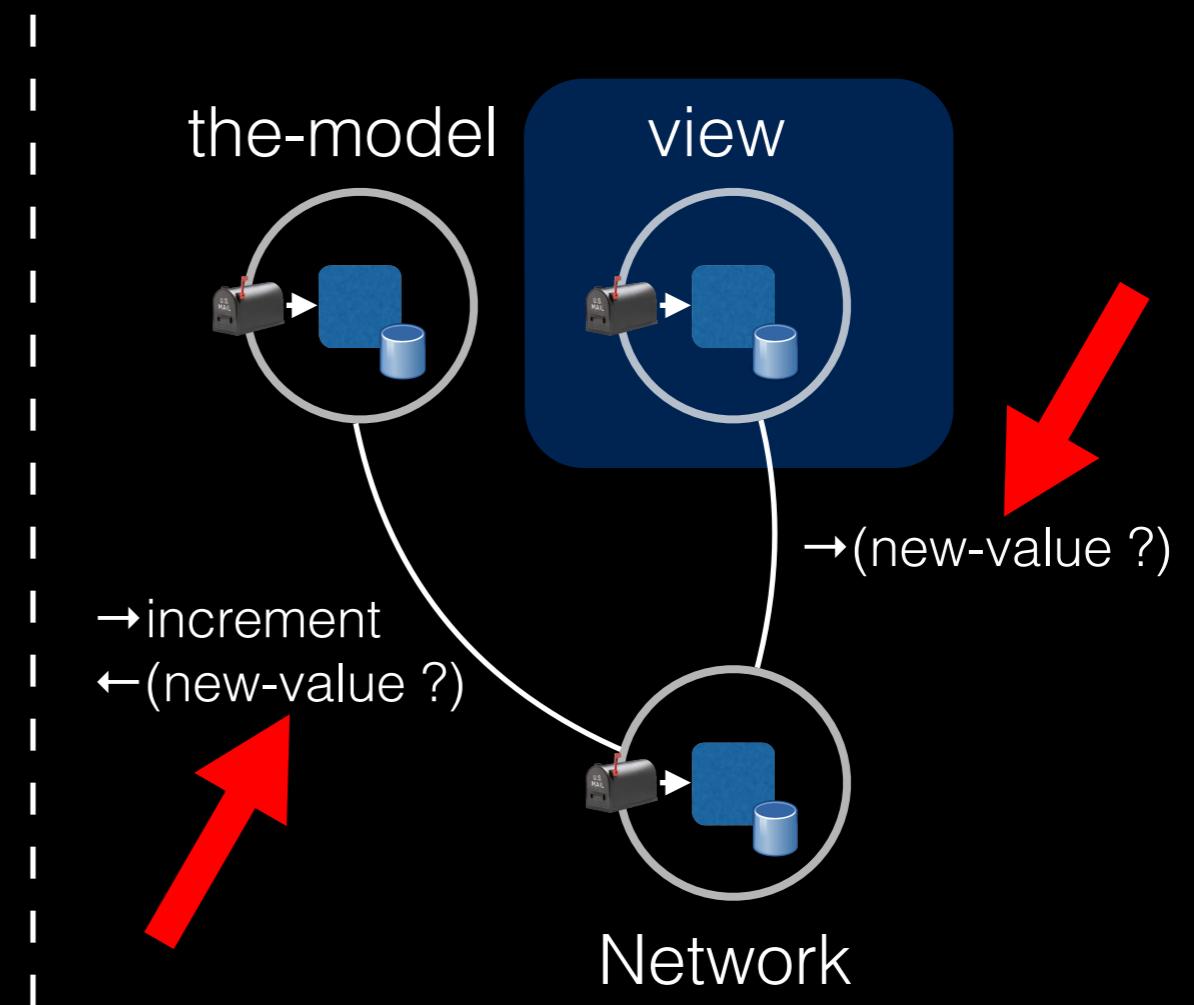
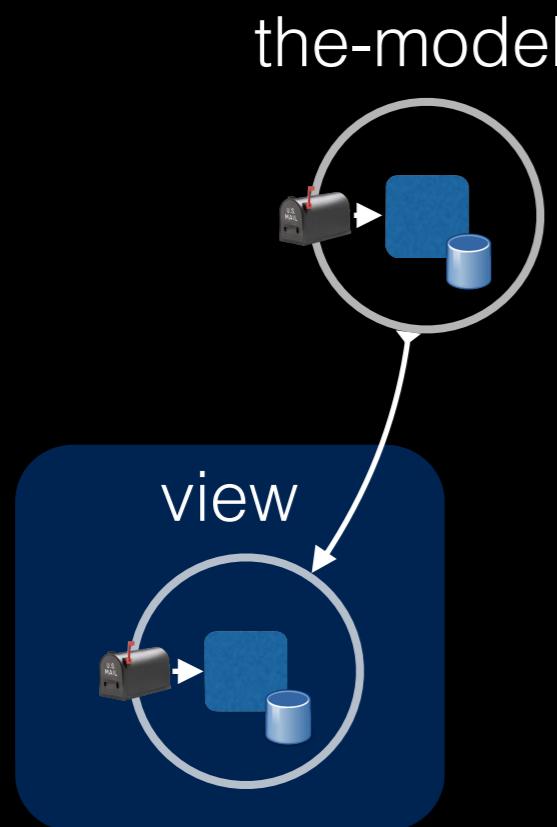
```
  (subscribe (list 'new-value ($ the-value))
    (printf "View saw a new value: ~a\n" the-value)))
```



```
(actor #:name view
```

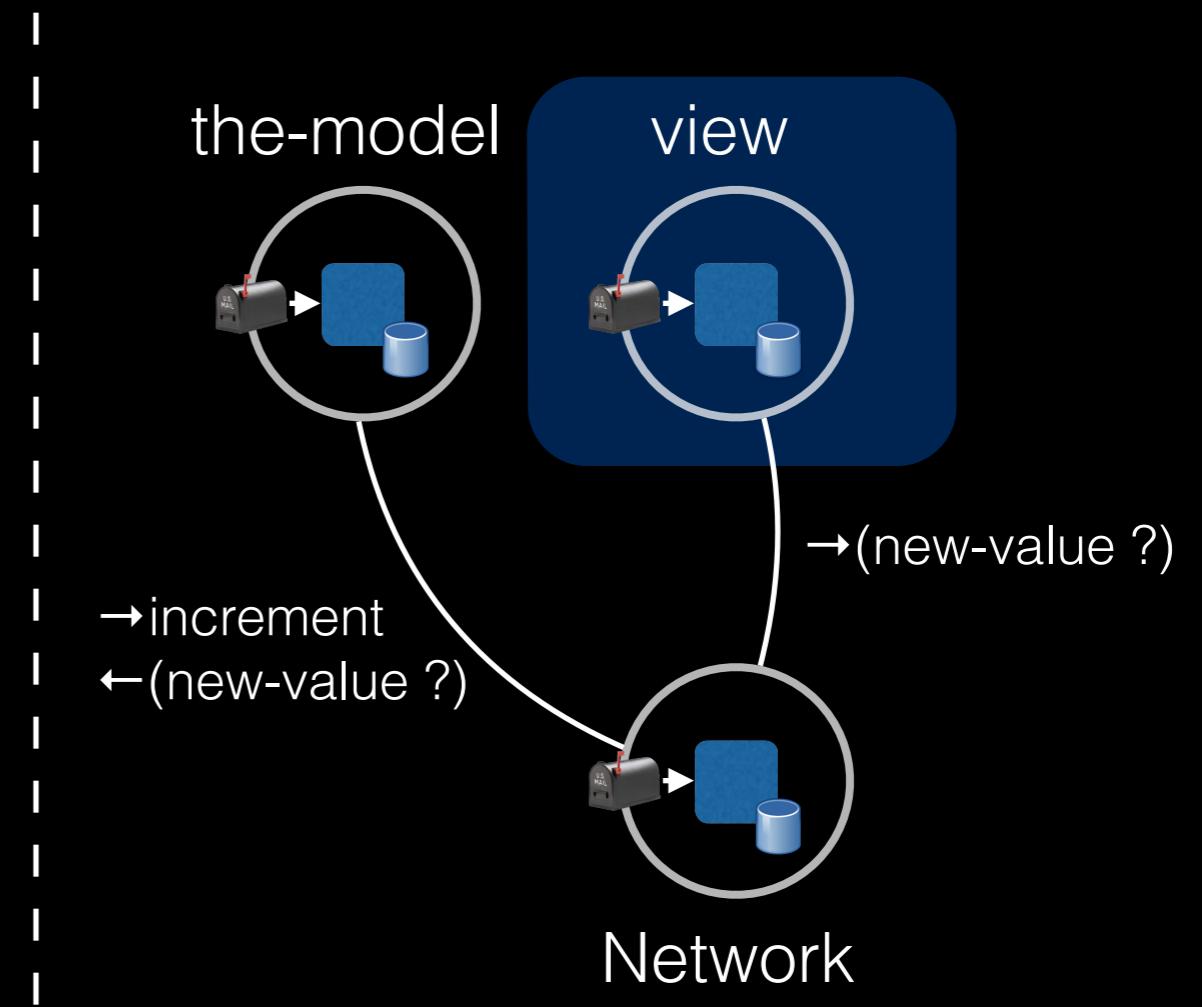
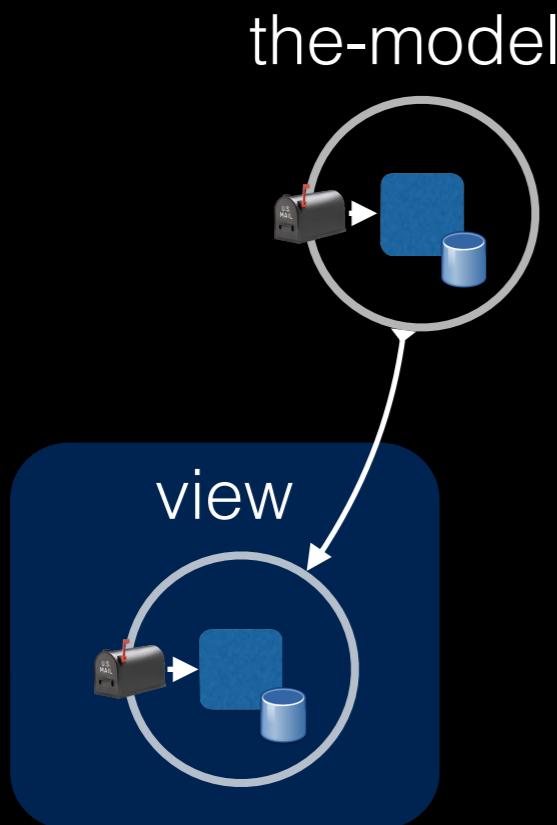


```
  (subscribe (list 'new-value ($ the-value))
    (printf "View saw a new value: ~a\n" the-value)))
```



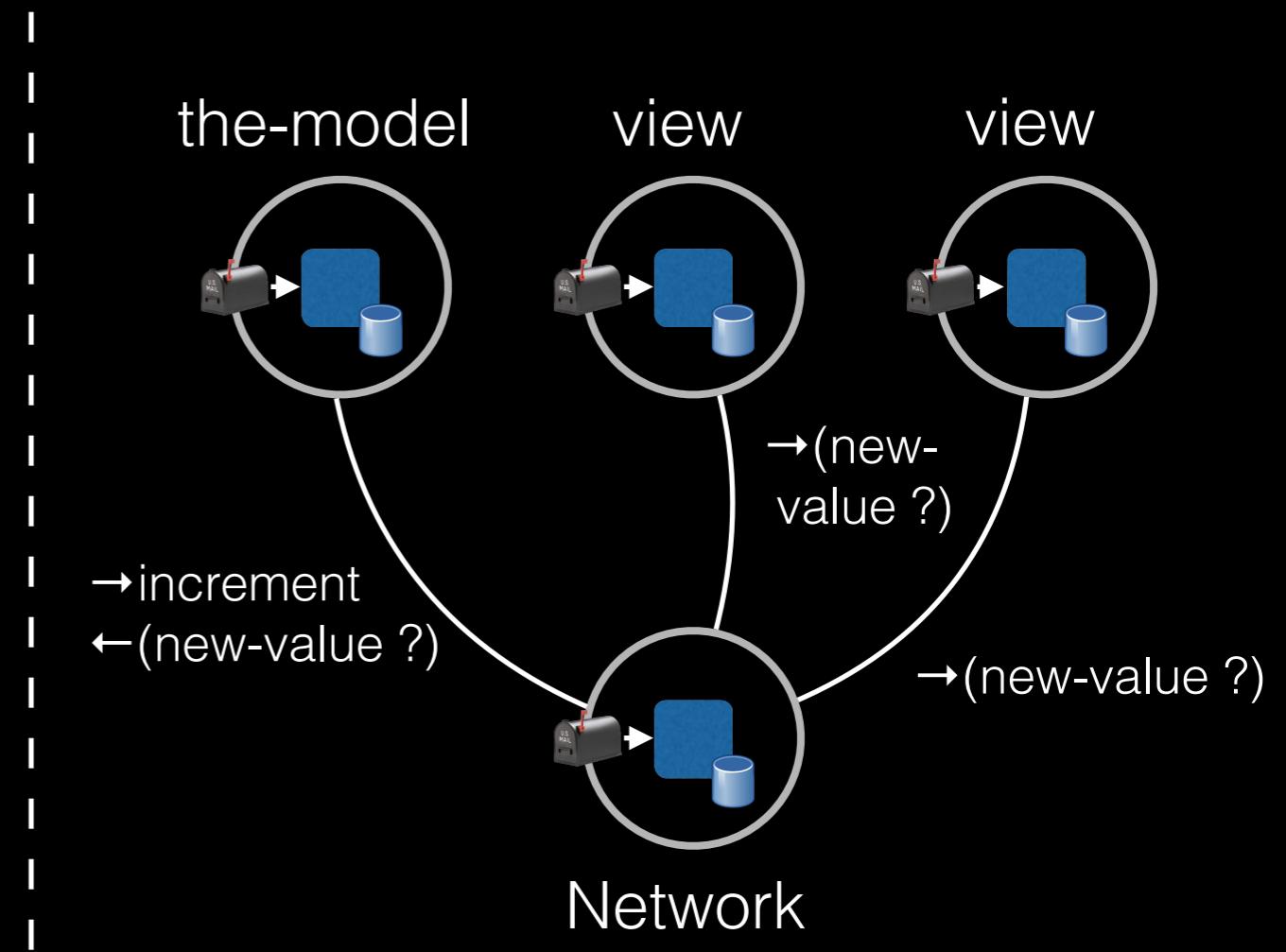
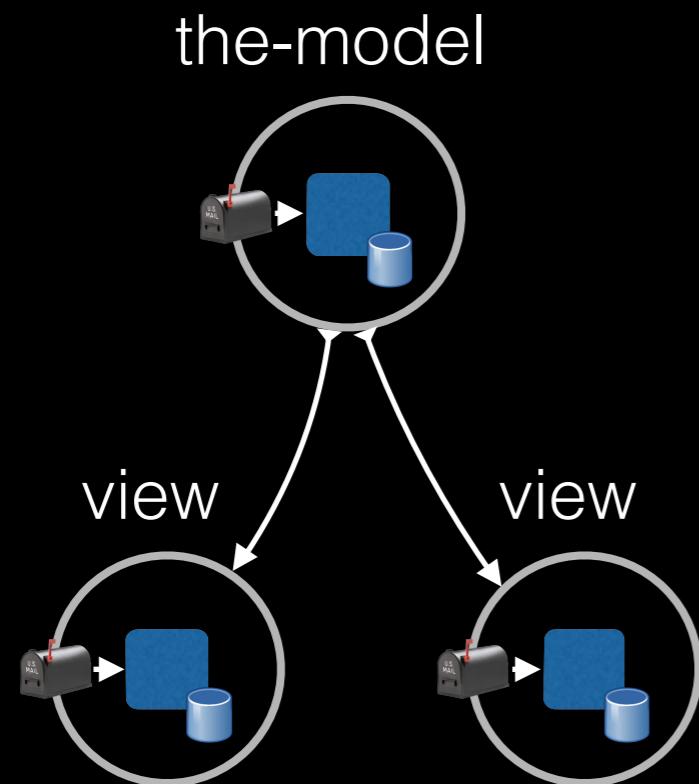
```
(actor #:name view
```

```
  (subscribe (list 'new-value ($ the-value))
    (printf "View saw a new value: ~a\n" the-value)))
```



```
(actor #:name view
```

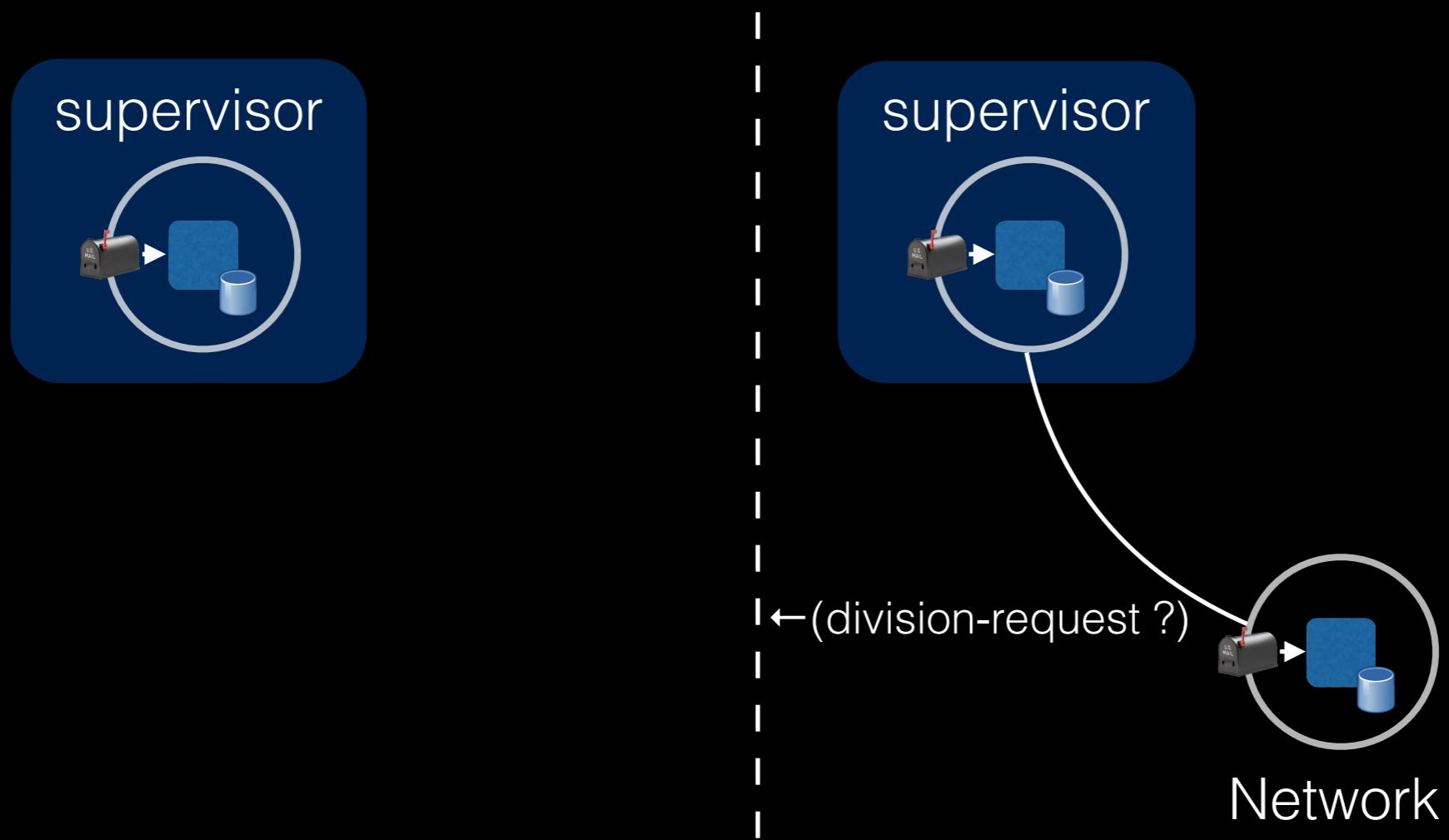
```
  (subscribe (list 'new-value ($ the-value))
    (printf "View saw a new value: ~a\n" the-value)))
```



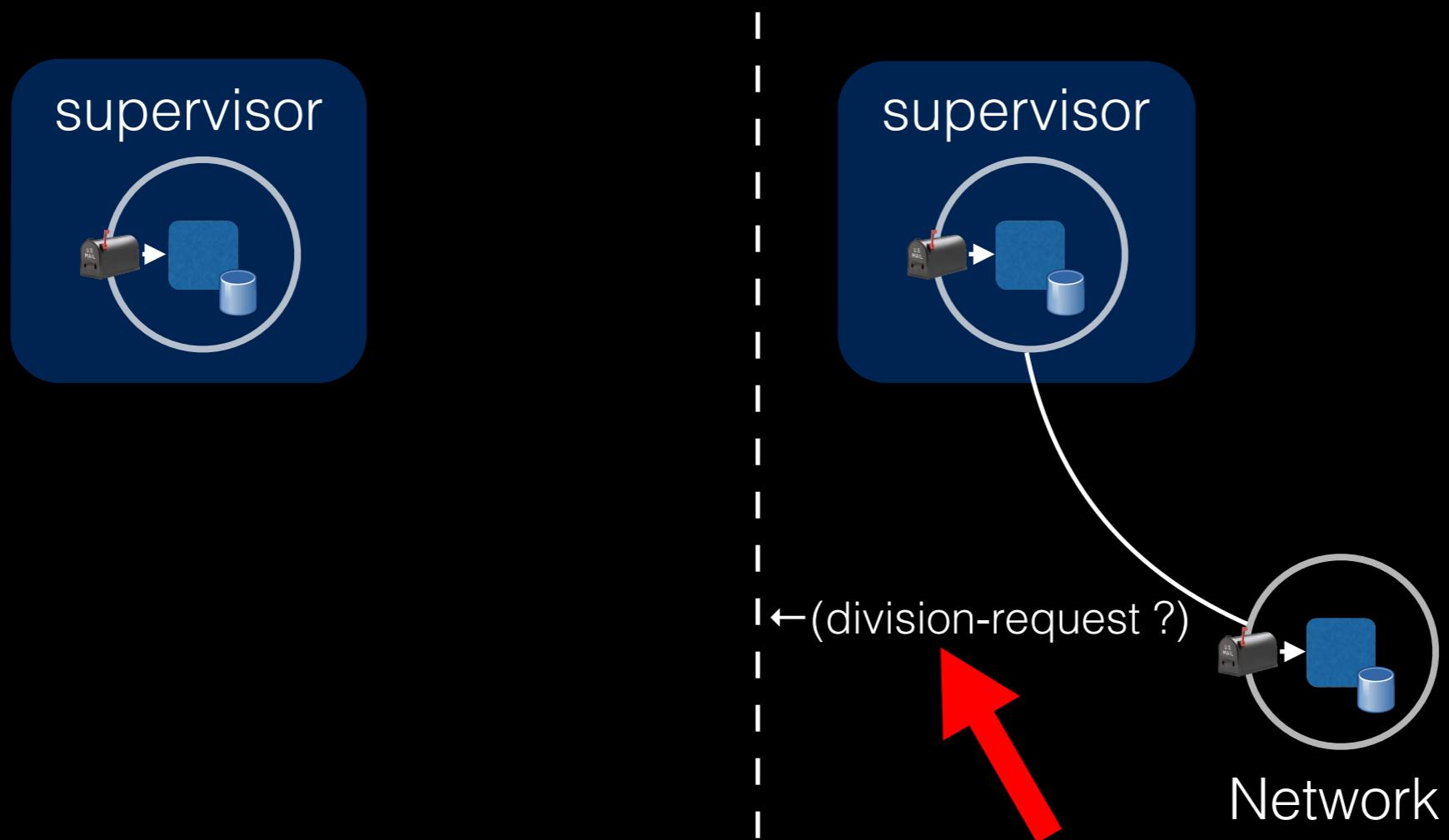
# Supervisors

Crash/exit signaling  
Readiness notification

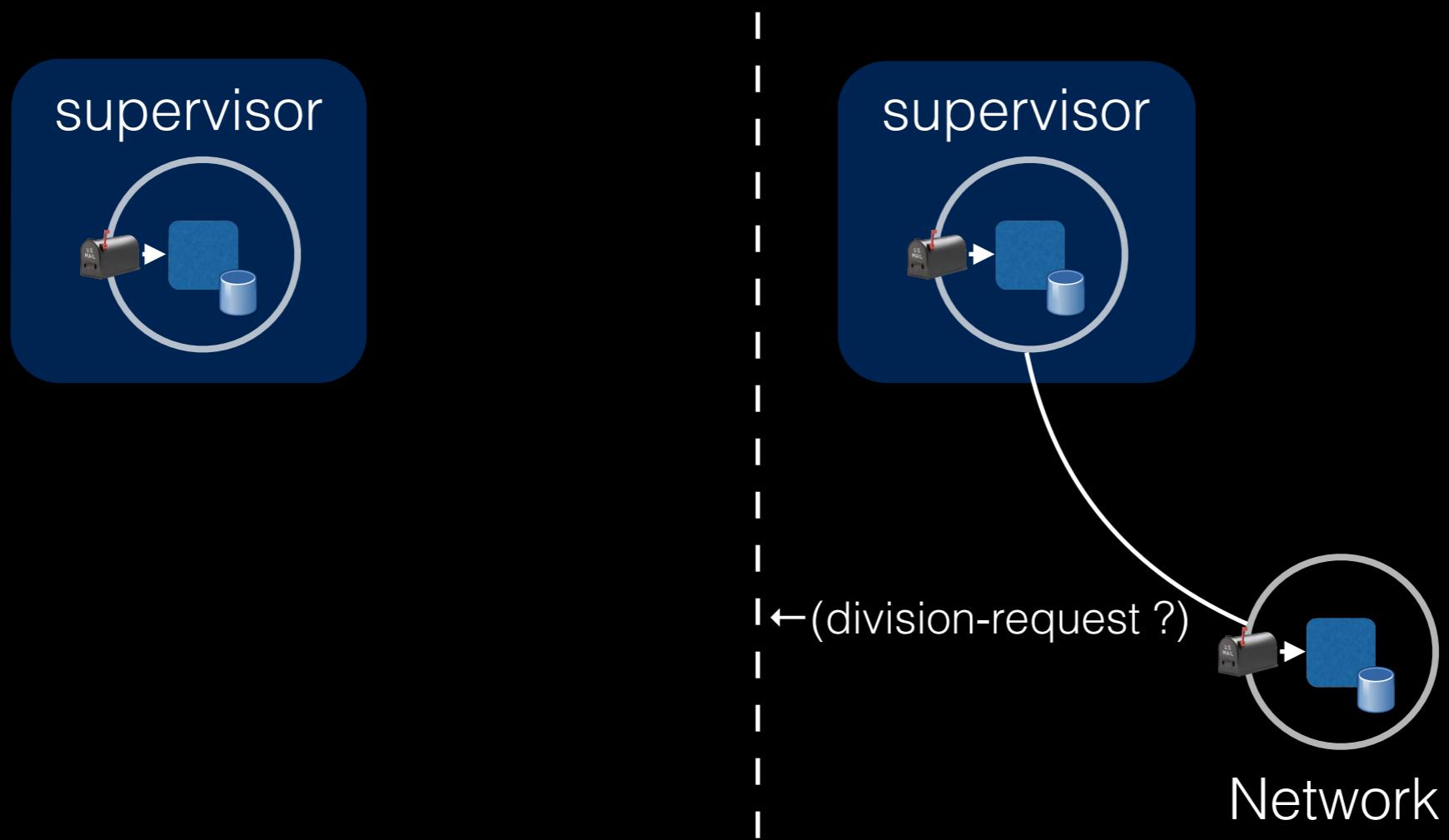
```
(actor #:name supervisor
  (observe-subscribers (list 'division-request ?)
    #:presence server-running?
    (when (not server-running?)
      (printf "SUPERVISOR: Starting server!\n")
      (spawn-server))))
```



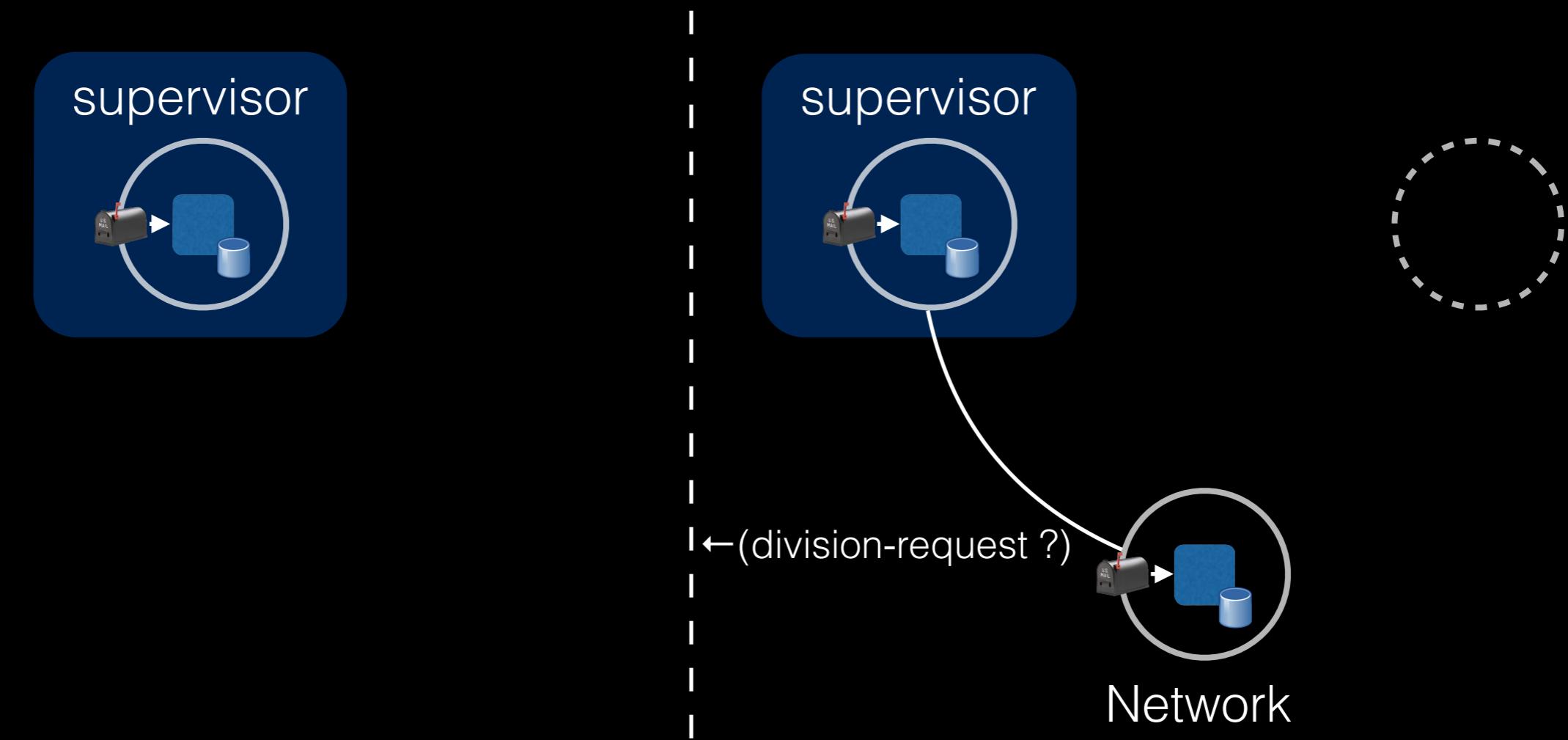
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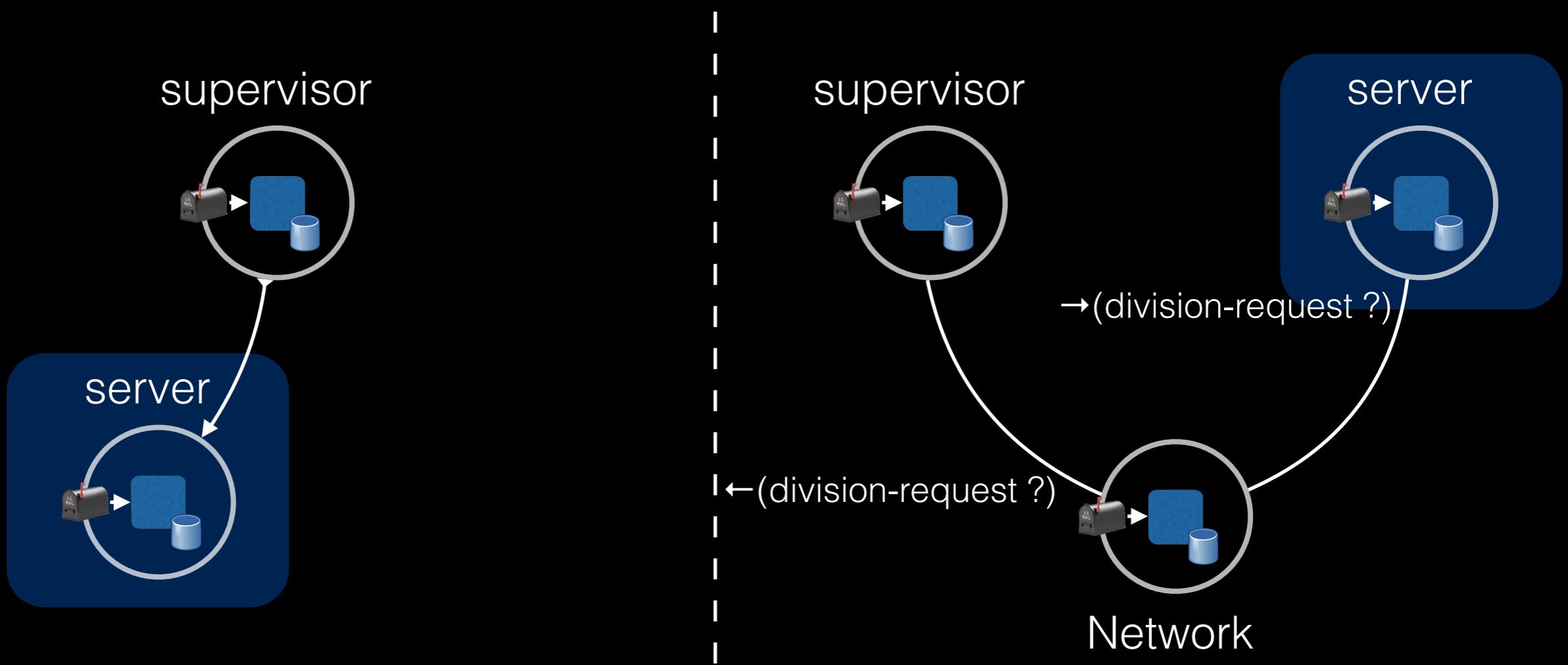
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    #:presence server-running?
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      (spawn-server))))
```



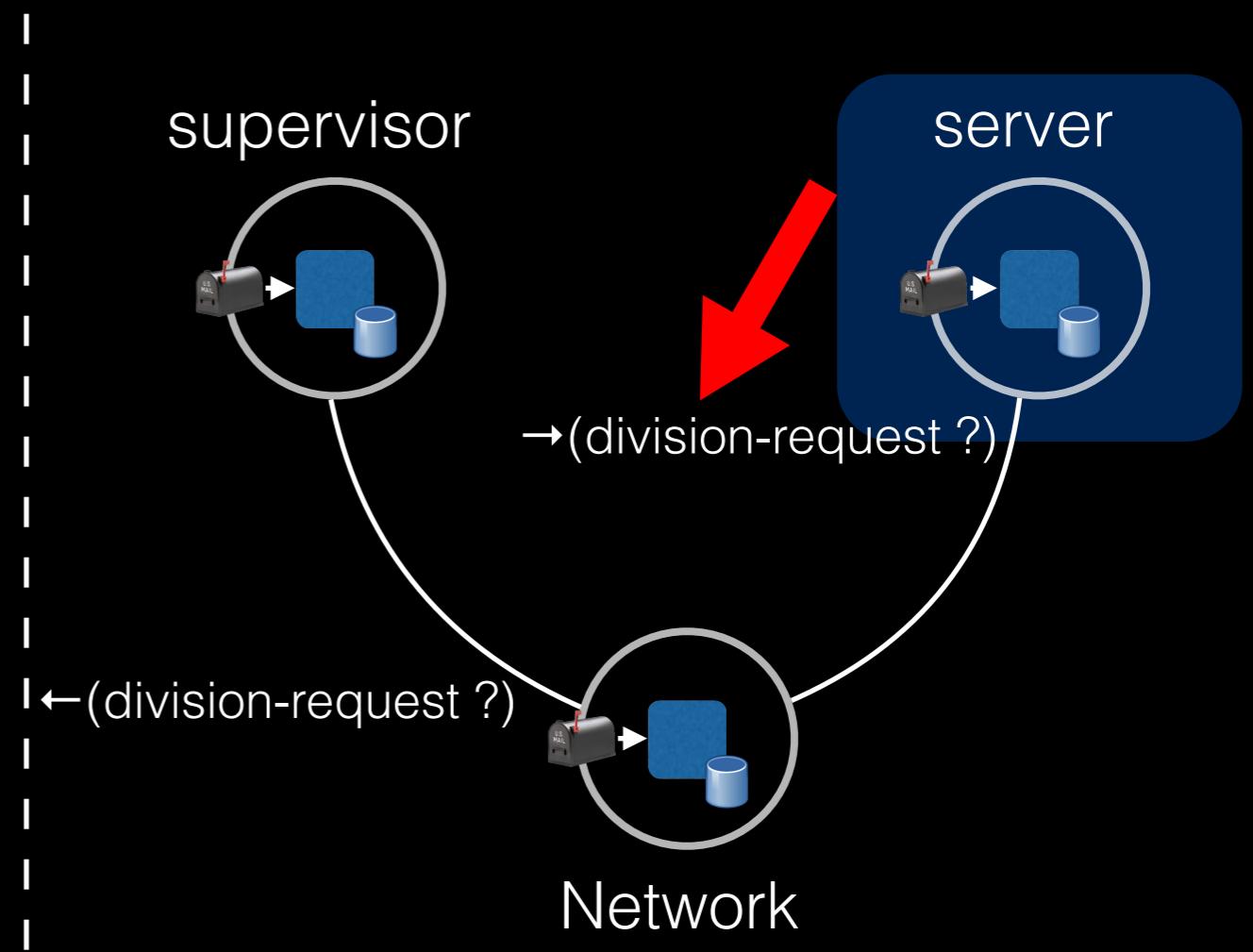
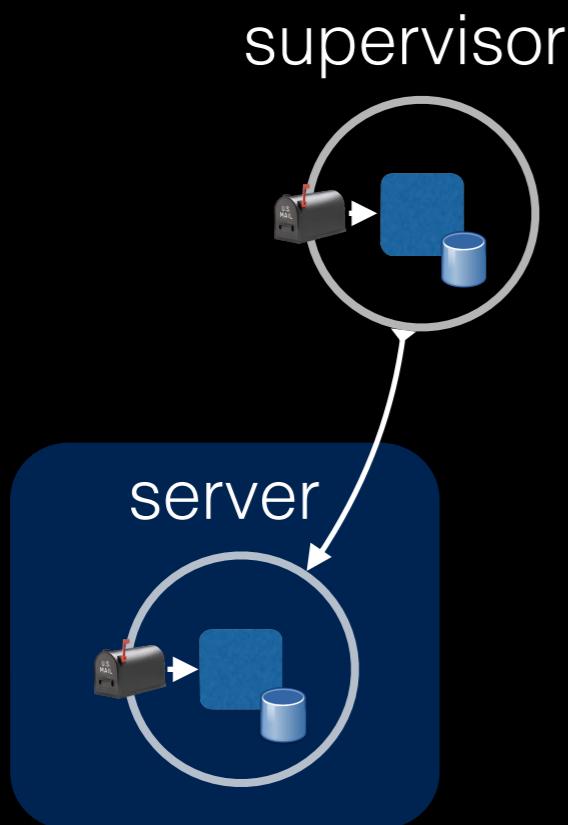
```
(actor #:name supervisor
  (observe-subscribers (list 'division-request ?)
    #:presence server-running?
    (when (not server-running?)
      (printf "SUPERVISOR: Starting server!\n")
      (spawn-server))))
```



```
(define (spawn-server)
  (actor #:name server
    (subscribe (list 'division-request ($ denominator))
      (printf "SERVER: got request\n")
      ...)))
```



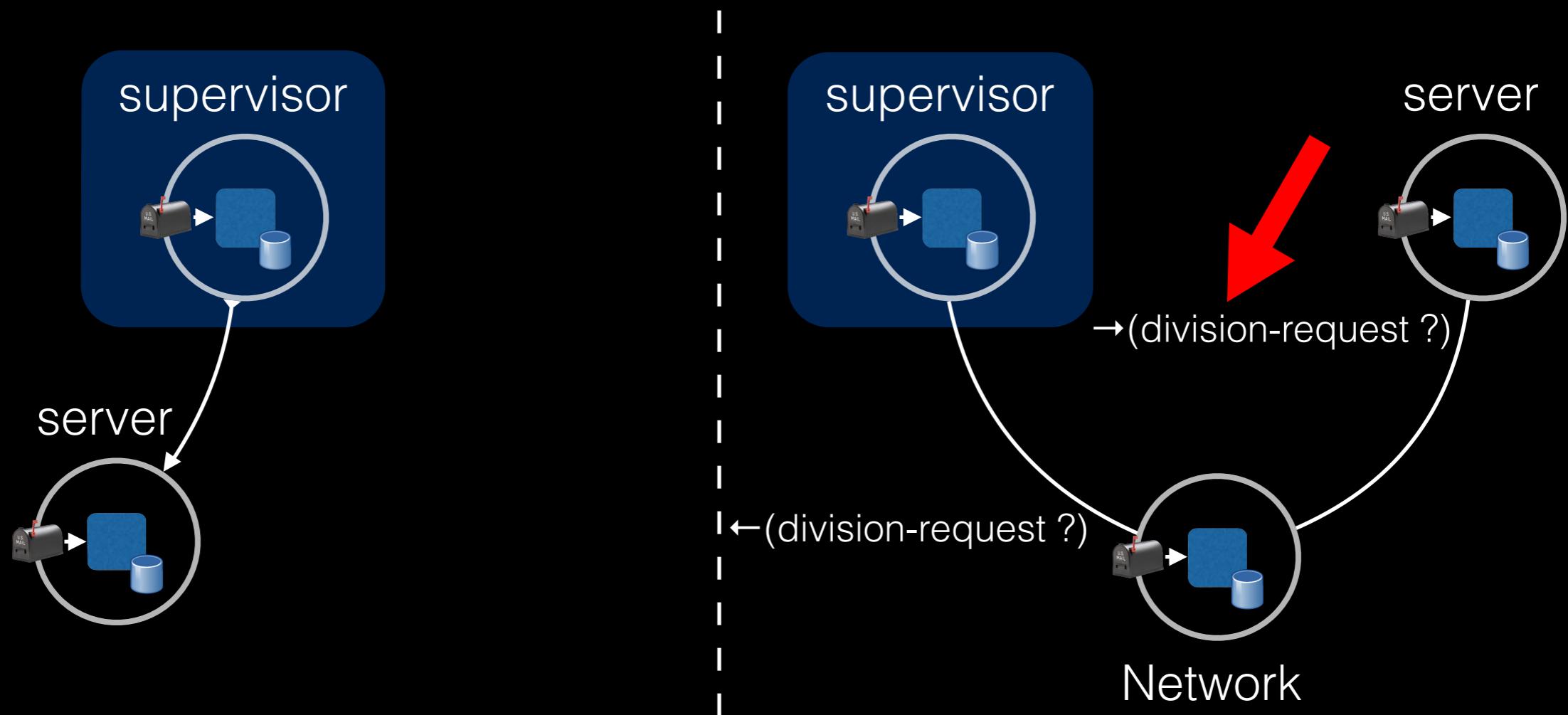
```
(define (spawn-server)
  (actor #:name server
    (subscribe (list 'division-request ($ denominator))
      (printf "SERVER: got request\n")
      ...)))
```



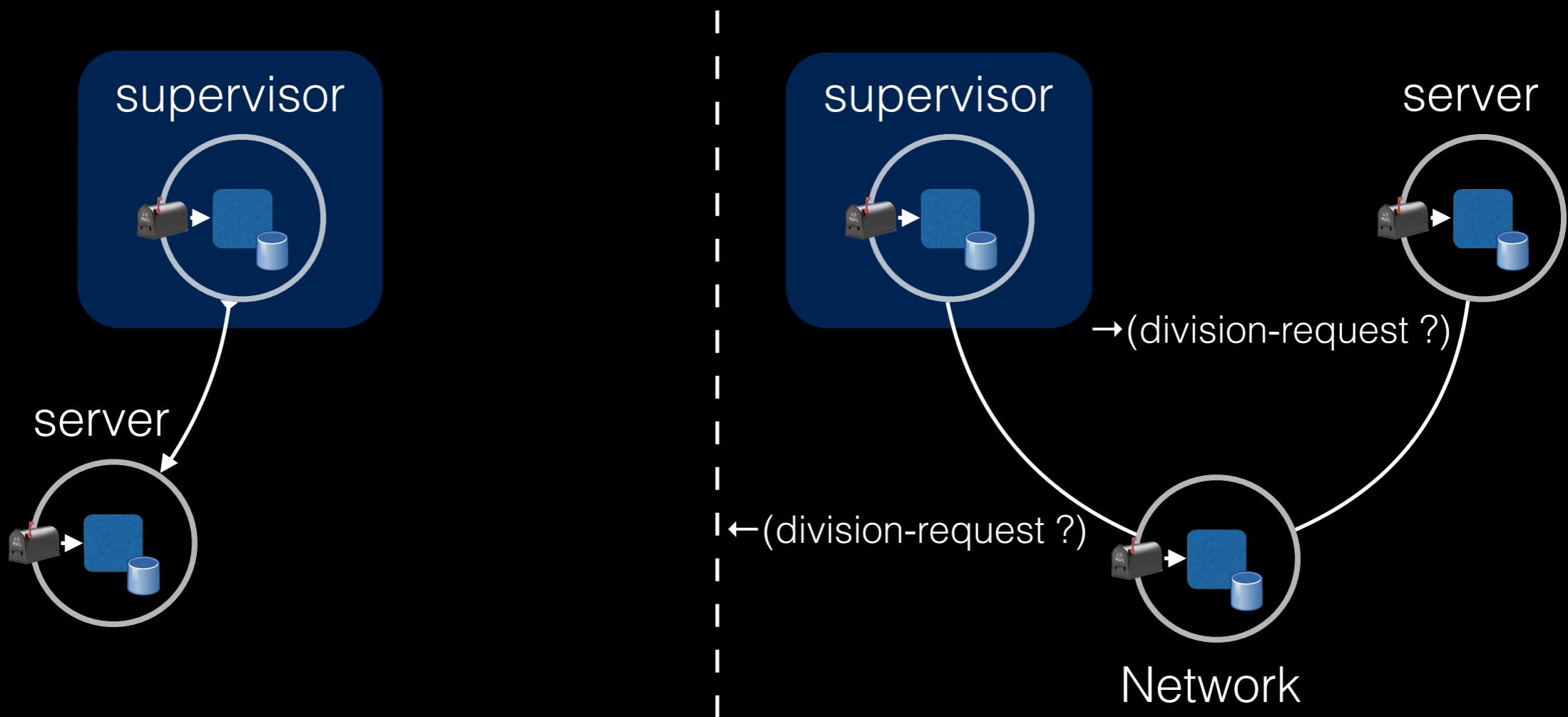
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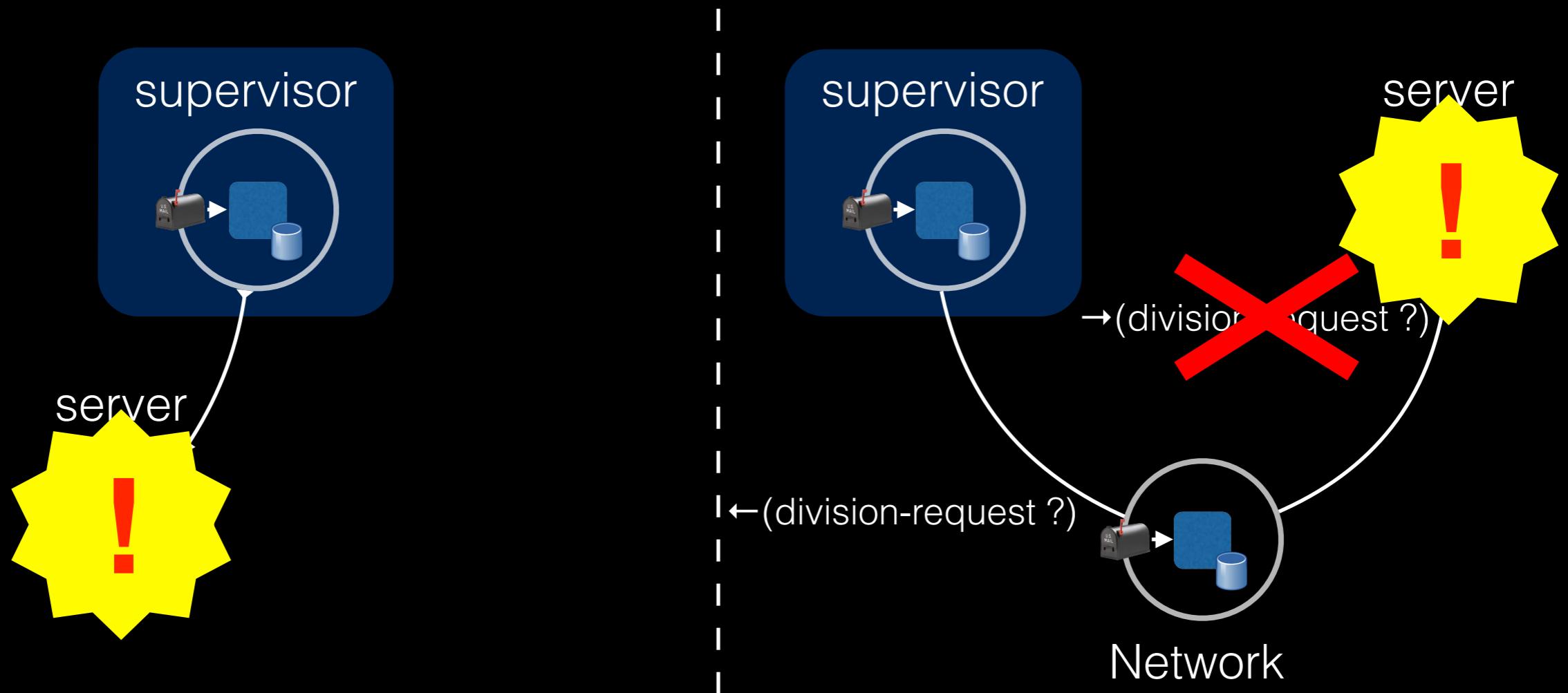
```



```
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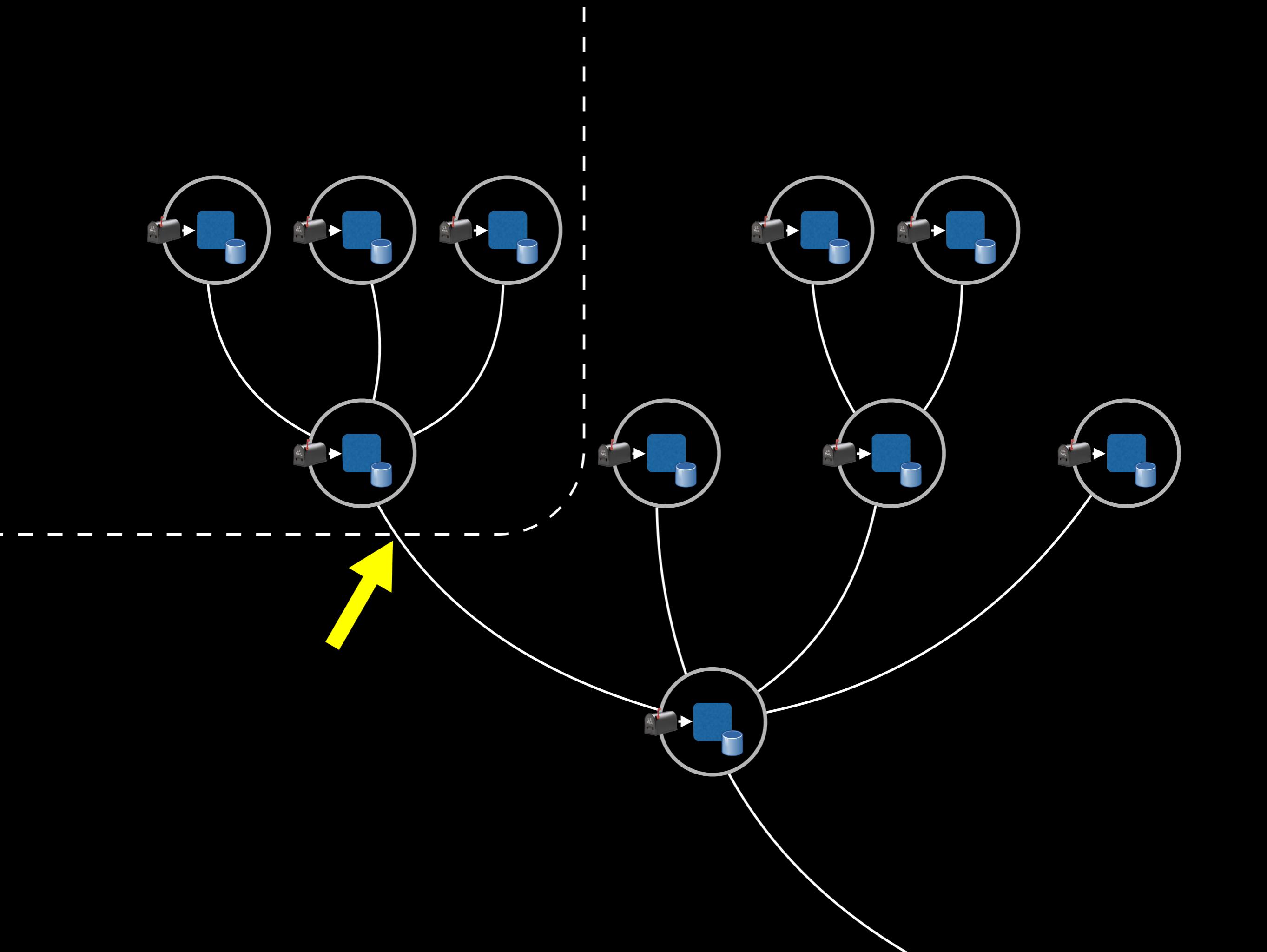


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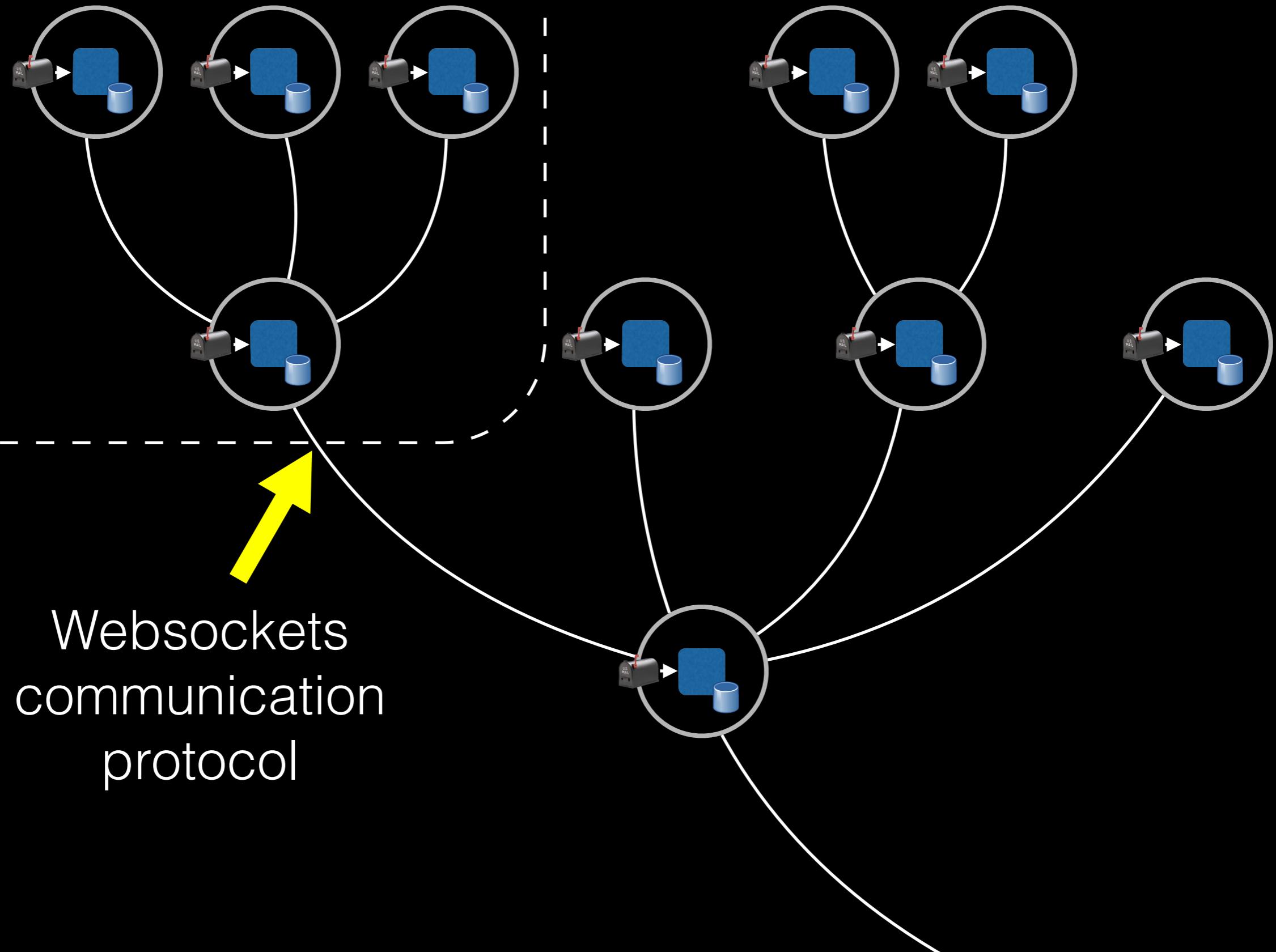
# Distribution

Minimart in the Browser



# JS-marketplace

# Minimart



# #lang minimart

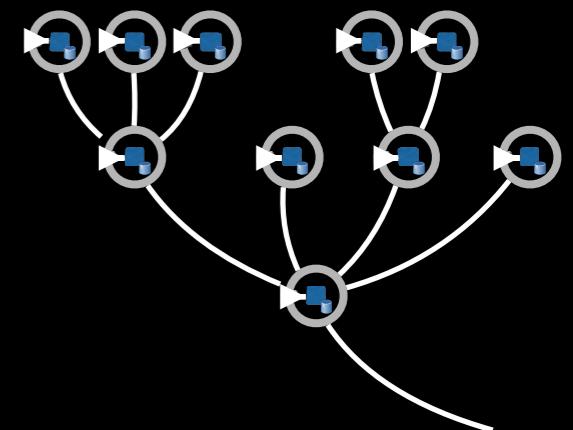
Publish / Subscribe  
conversations

```
(actor #:name A  
  (subscribe (pat ...) ...  
    ... handler ...))
```

Observe others'  
subscriptions

```
(actor #:name B  
  (observe-subscribers  
    (pat ...) #:presence v  
    ... handler ...))
```

Grouping &  
layering



raco pkg install minimart



<https://github.com/tonyg/minimart>



<https://github.com/tonyg/js-marketplace>