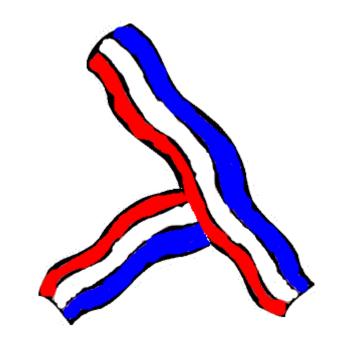


(fourth RacketCon) September 20, 2014

### Demo: plt-bacon-erdos



http://pasterack.org/bacon

# plt-bacon-erdos

```
; Scrape data:
(define PLT-PUBS-URL (string->url "http://www.ccs.neu.edu/racket/pubs/"))
(define neu-pubs-port (get-pure-port PLT-PUBS-URL))
(define authors+title
                           ... neu-pubs-port
; Populate graph and edge property:
(define PLT-GRAPH (unweighted-graph/undirected null))
(define-edge-property PLT-GRAPH papers)
(for ([as+t authors+title])
  (define authors (cdr (reverse as+t)))
  (define title (car (reverse as+t)))
  (for* ([auth1 authors]
         [auth2 authors]
         #:unless (string=? auth1 auth2))
    (define papers-curr (papers auth1 auth2 #:default null))
    (add-edge! PLT-GRAPH auth1 auth2)
    (papers-set! auth1 auth2 (cons title papers-curr))))
; Compute:
(define (plt-bacon auth erdos bacon)
  (define erdos-path (fewest-vertices-path PLT-GRAPH auth erdos))
  (define bacon-path (fewest-vertices-path PLT-GRAPH auth bacon))
       . . . ) )
```

### On Existing Graph Libraries

"none of the libraries applied the principles of generic programming and were far more rigid than necessary"

--- Lee, Siek, Lumsdaine, OOPSLA 1999, The Generic Graph Component Library

#### **Genericity Goals**

- Define new graph representations that work with existing algorithm impls
- Attach graph properties without hardcoding
- Reuse common algorithmic patterns

"we found as many graph representations as graph applications" [LSL99]

define-generics

#### gen:graph

- has-vertex?
- has-edge?
- vertex=?
- add-edge!
- add-directed-edge!
- remove-edge!
- remove-directed-edge!
- graph-copy

- add-vertex!
- remove-vertex!
- rename-vertex!
- in-vertices
- in-neighbors
- in-edges
- edge-weight
- transpose

fork me on sithub!

# Algorithms

- BFS
- DFS
- Bellman-Ford
- Dijkstra
- Kruskal
- Prim

- Floyd-Warshall
- Johnson
- max flow
- bipartite-matching
- coloring

#### **Genericity Goals**

- Define new graph representations that work with existing algorithm impls
- Attach graph properties without hardcoding
- Reuse common algorithmic patterns

#### A Standard Textbook Algorithm

"During depth-first search, vertices are colored during the search to indicate their state:

- Each vertex is initially <u>white</u>,
- is grayed when it is discovered,
- and is <u>blackened</u> when finished ..."

#### In Racket

```
(define (dfs G)
  (define-vertex-property
    G color #:init WHITE)
  (for ([v (in-vertices G)]
        #:when (white? (color v)))
        (color-set! v GRAY)
        (for ([u (in-neighbors G v)])
        ...)))
```

#### **Genericity Goals**

- Define new graph representations that work with existing algorithm impls
- Attach graph properties without hardcoding
- Reuse common algorithmic patterns

### More Textbook Algorithms

#### **BFS** Dijkstra Prim

- FIFO queue
- For v in queue:
  - For neighbors of v:
    - Add to queue if not seen before

- Add start vertex to Add start vertex to heap
  - For v in heap:
    - For neighbors of v:
      - Add to heap if it improves currently known shortest path
      - Update current known shortest path

- Add start vertex to heap
- For v in heap:
  - For neighbors of v:
    - Add to heap if it improves currently known MST
    - Update currently known MST

#### More Textbook Algorithms

#### **BFS**

- Add start vertex to Add start vertex to *generic* queue
- - For neighbors of v:For neighbors of v:
    - visit v

#### Dijkstra

- generic queue
- For v in **queue**: For v in **queue**:
  - - visit v

#### Prim

- Add start vertex to generic queue
- For v in queue:
  - For neighbors of v:
    - visit v

#### **Generalized BFS**

```
(define (bfs/generalized
        G v-start Q
        init ←
        on-enqueue ×
 (enqueue Q v-start) ; generic queue
 (init)
 (for ([v (in-queue Q)])
   (for ([neigh (in-neighbors G v)]
         #:when (enqueue? v neigh))
     (on-enqueue v neigh)
     (enqueue Q neigh))))
```

### BFS-based Dijkstra

```
(define (dijkstra G v-start)
 ; dist[v] is current known distance from v-start to v
  (define-vertex-property G dist #:init +inf.0)
 ; pred[v] is v's predecessor in the shortest path
  (define-vertex-property G pred #:init #f)
  (bfs/generalized
  G v-start
   (mk-priority (\lambda (u v) (< (dist u) (dist v)))); heap
   (λ (dist-set! v-start 0)); init
   (λ (v neigh) ; enqueue?
     (< (+ (dist v) (wgt v neigh))</pre>
        (dist neigh)))
   (λ (v neigh) ; on-enqueue
     (dist-set! neigh (+ (dist v) (wgt v neigh)))
     (pred-set! neigh v)))
  (pred->hash))
```

#### **New Binding Forms**

```
(do-bfs ; Dijkstra
G v-start
#:init-queue
  (mk-priority (\lambda (u v) (< (dist u) (dist v))))
#:init (dist-set! v-start 0)
#:enqueue? (from to)
  (< (+ (dist from) (wgt from to)) (dist to))
#:on-enqueue (from to)
  (dist-set! to (+ (dist from) (wgt from to)))
  (pred-set! to from))</pre>
```

# syntax-parse Makes it Easy

#### Create Special Identifiers

```
(do-bfs ; Dijkstra
G v-start
#:init-queue:
    (mk-priority (\lambda (u v) (< (dist u) (dist v))))
#:init: (dist-set! v-start 0)
#:enqueue?:
    (< (+ (dist $from) (wgt $from $to)) (dist $to))
#:on-enqueue:
    (dist-set! $to (+ (dist $from) (wgt $to $from)))
    (pred-set! $to $from))</pre>
```

# syntax-parameterize

```
(define-syntax (do-bfs stx)
  (syntax-parse stx
    [( G start-v
     (~or
      (~optional (~seq #:init-queue Q:expr))
      (~optional (~seq #:init i:expr))
      (~optional (~seq #:enqueue? (e?-from:id e?-v:id) e?))
      (~optional (~seq #:on-enqueue (e-from:id e-v:id) e)))
     . . . )
    #'(bfs/generalized
        #:on-enqueue
        (\(\lambda\) (from to)
          (syntax-parameterize
           ([$from (syntax-id-rules () [ from])]
            [$to (syntax-id-rules () [_ to])])
           e))
             ...)]))
```

#### Thanks!

raco pkg install graph
https://github.com/stchang/graph